

FIG.2

FIG.3

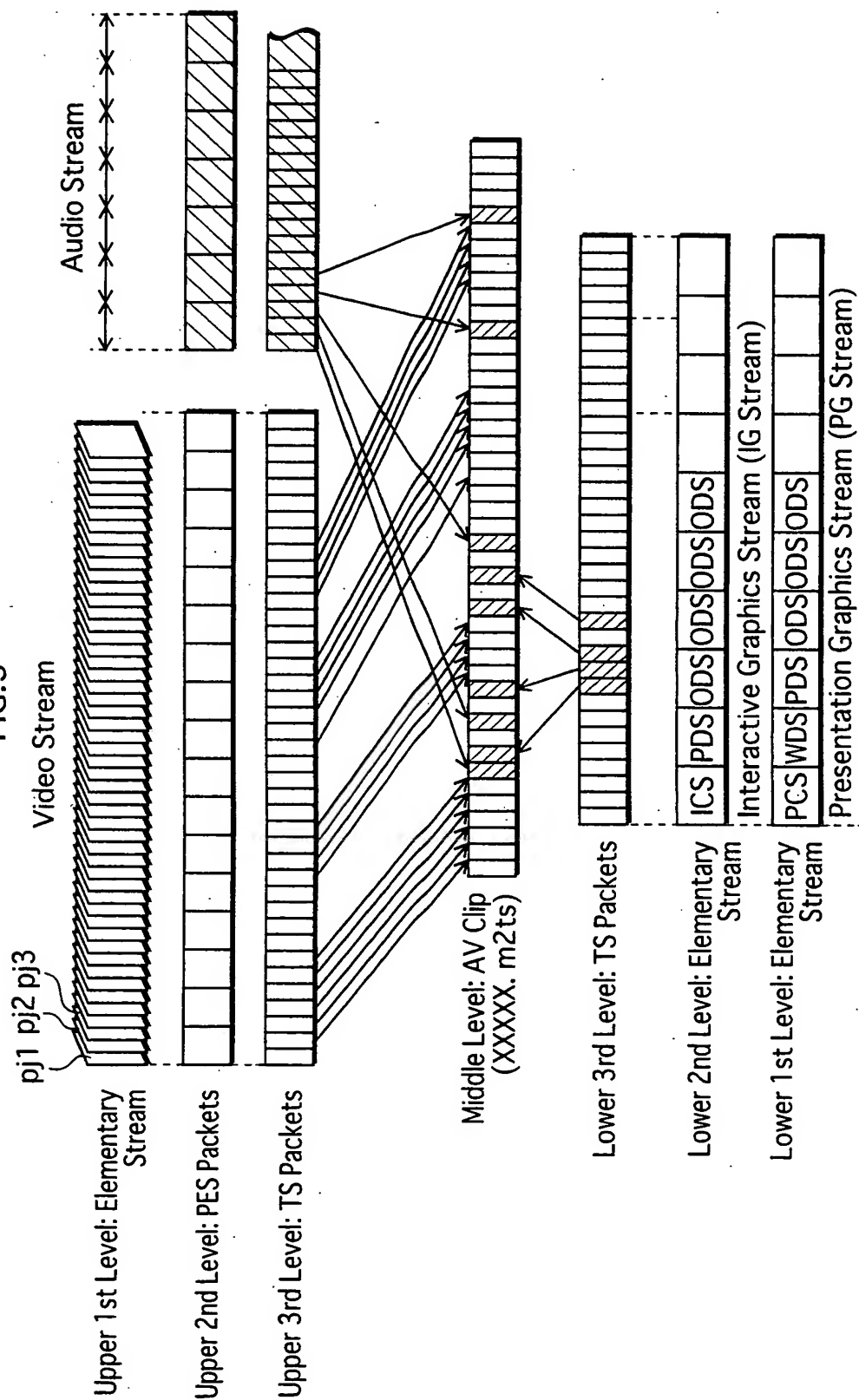


FIG. 4

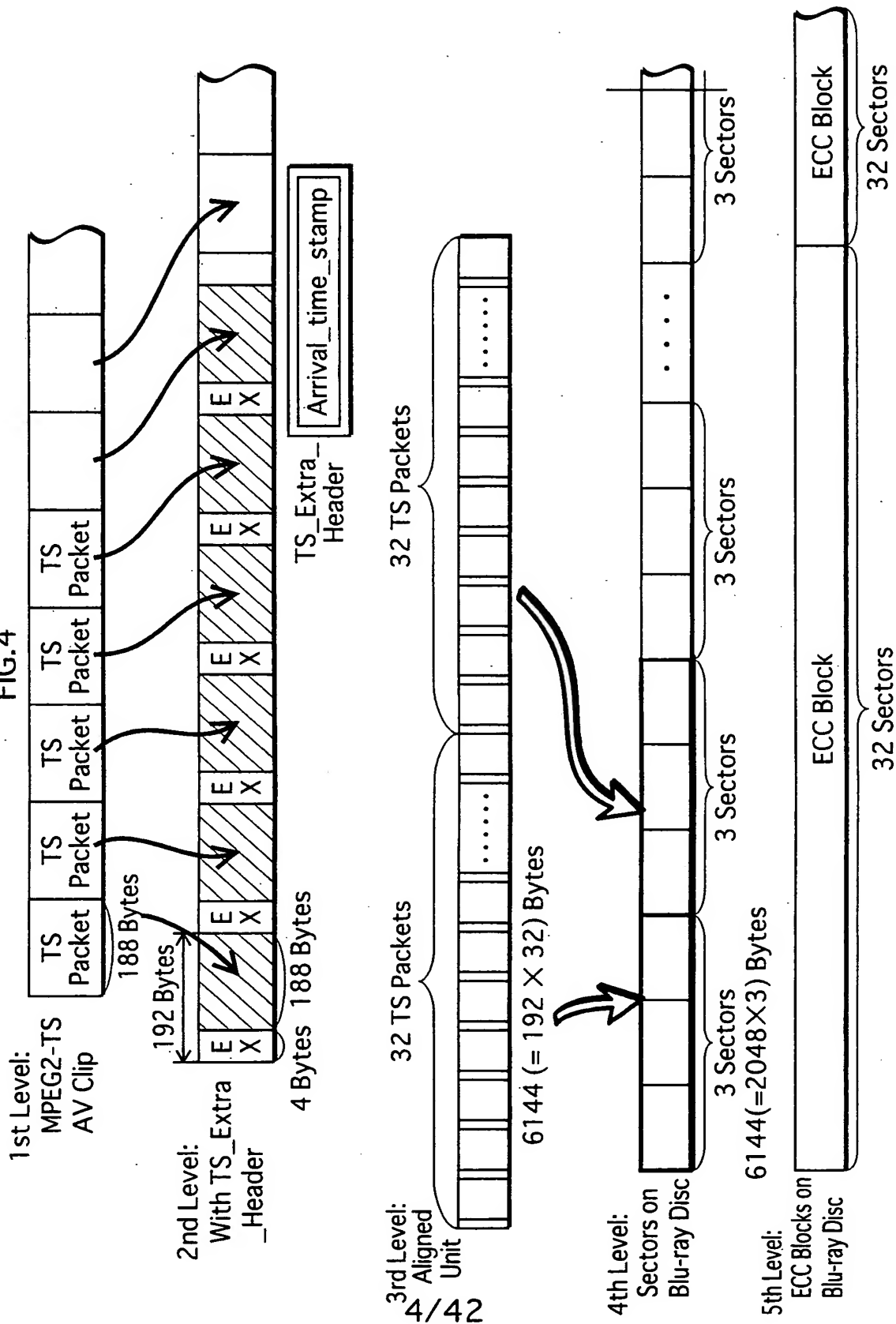


FIG. 5A  
 MPEG4-AVC  
 Video Stream  
 (Coding Order)

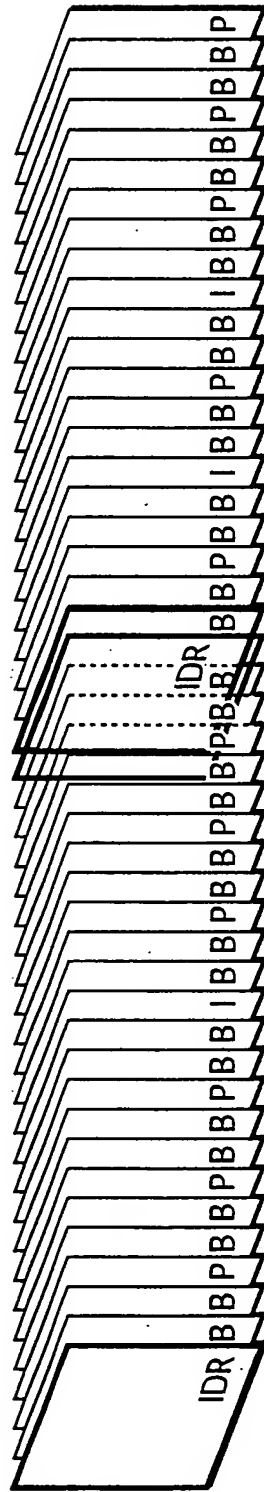


FIG. 5B

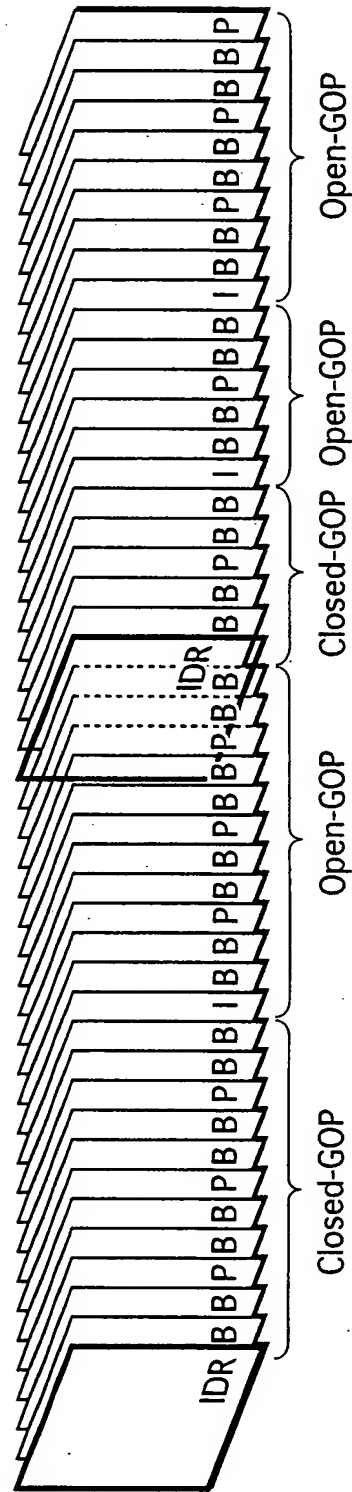


FIG. 6A

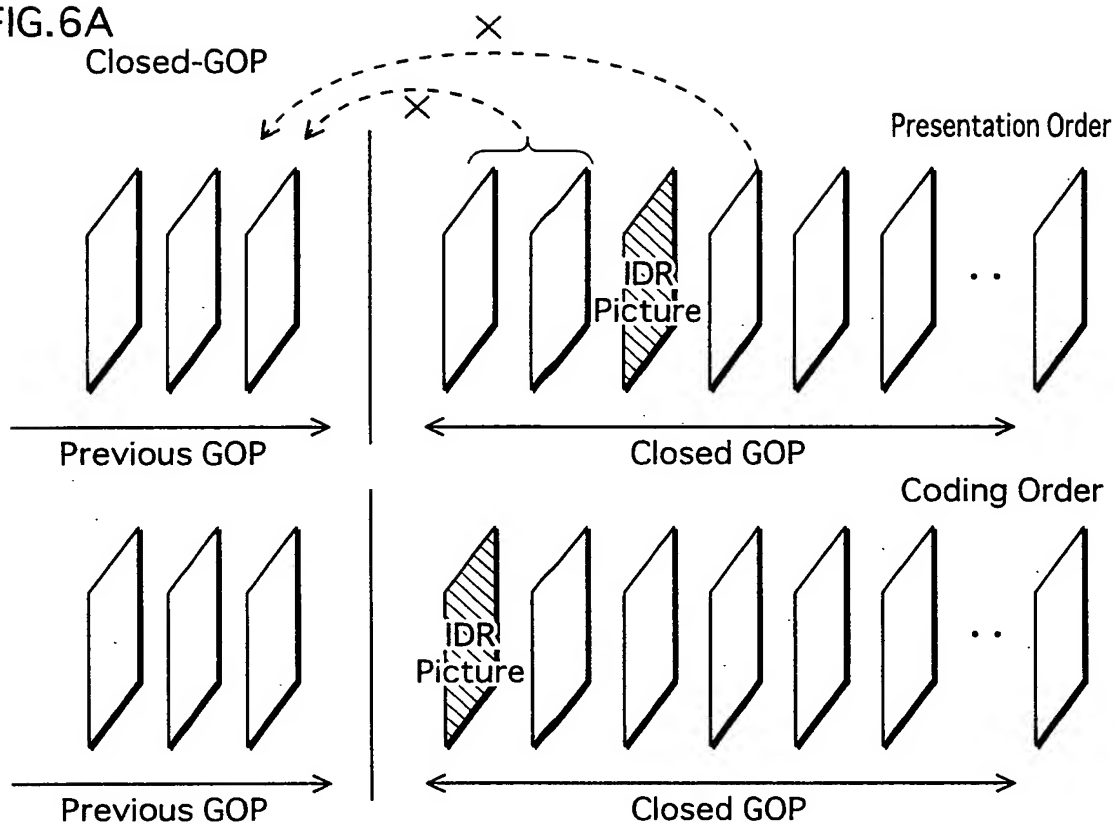


FIG. 6B

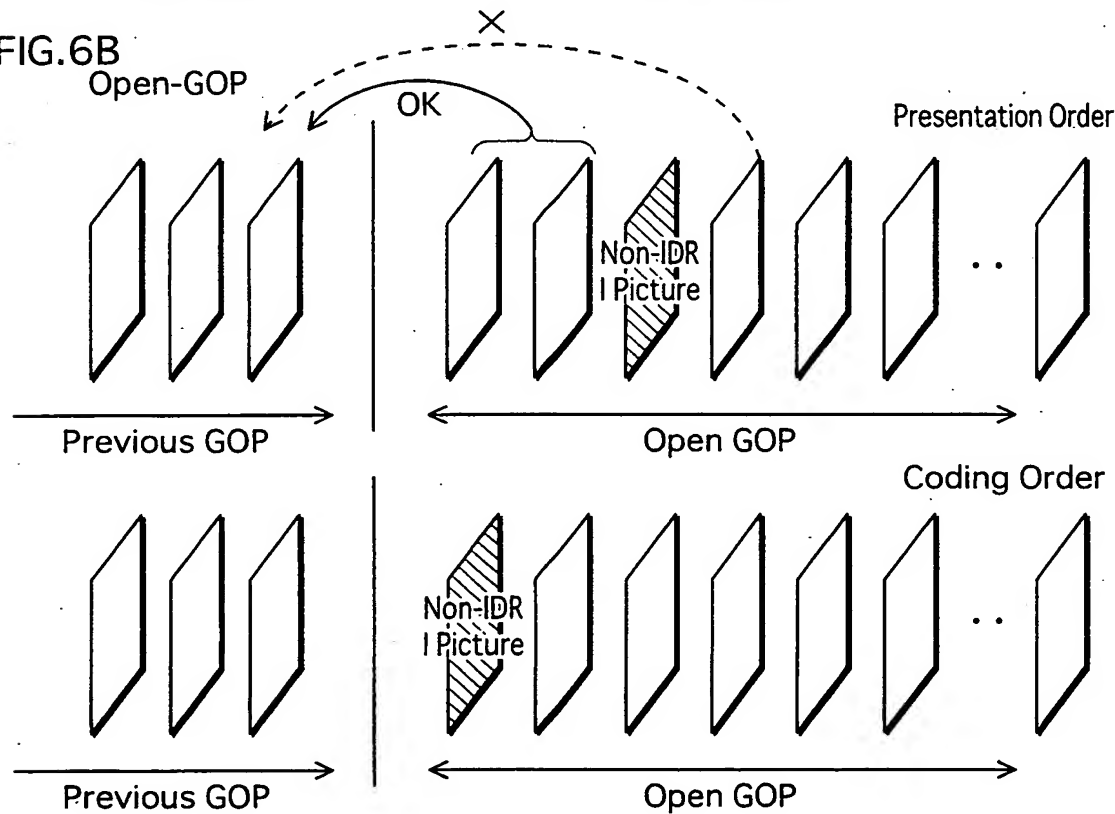


FIG.7A

IDR Picture in  
MPEG4-AVC Format

I Slice
I Slice
⋮
I Slice
I Slice

FIG.7B

Non-IDR I Picture

B Slice
P Slice
⋮
I Slice
I Slice

FIG.7C

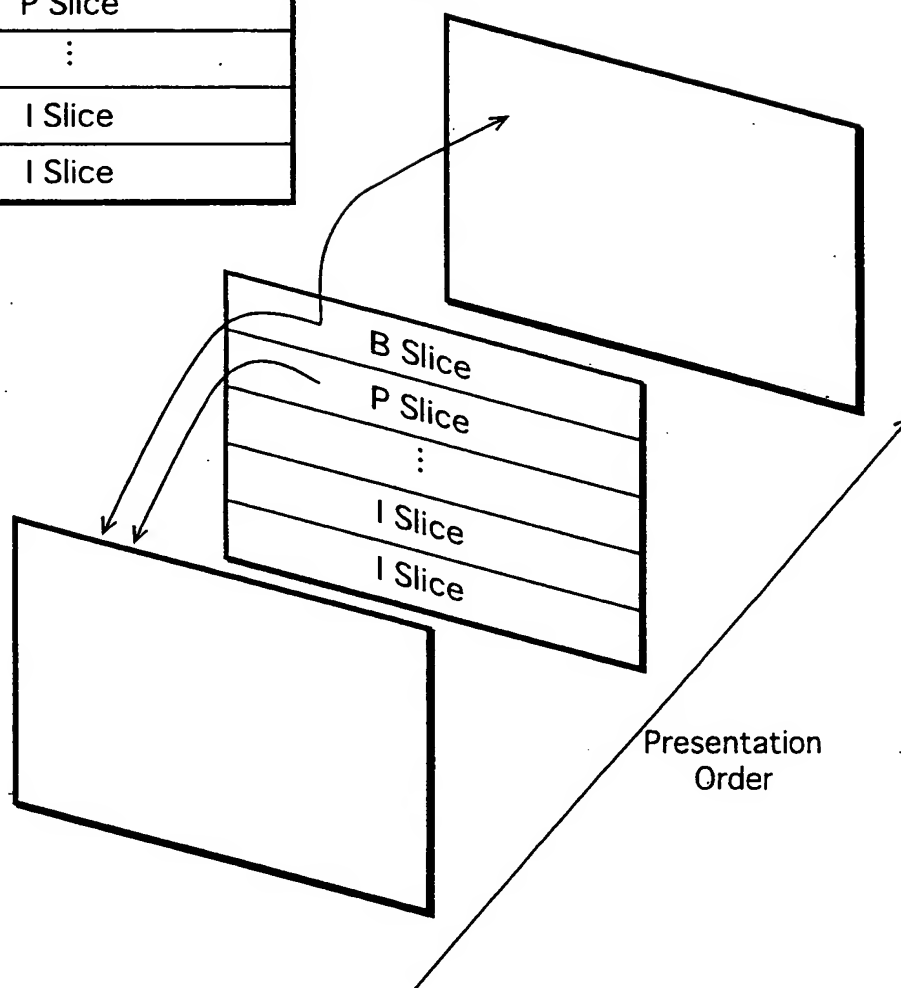


FIG.8

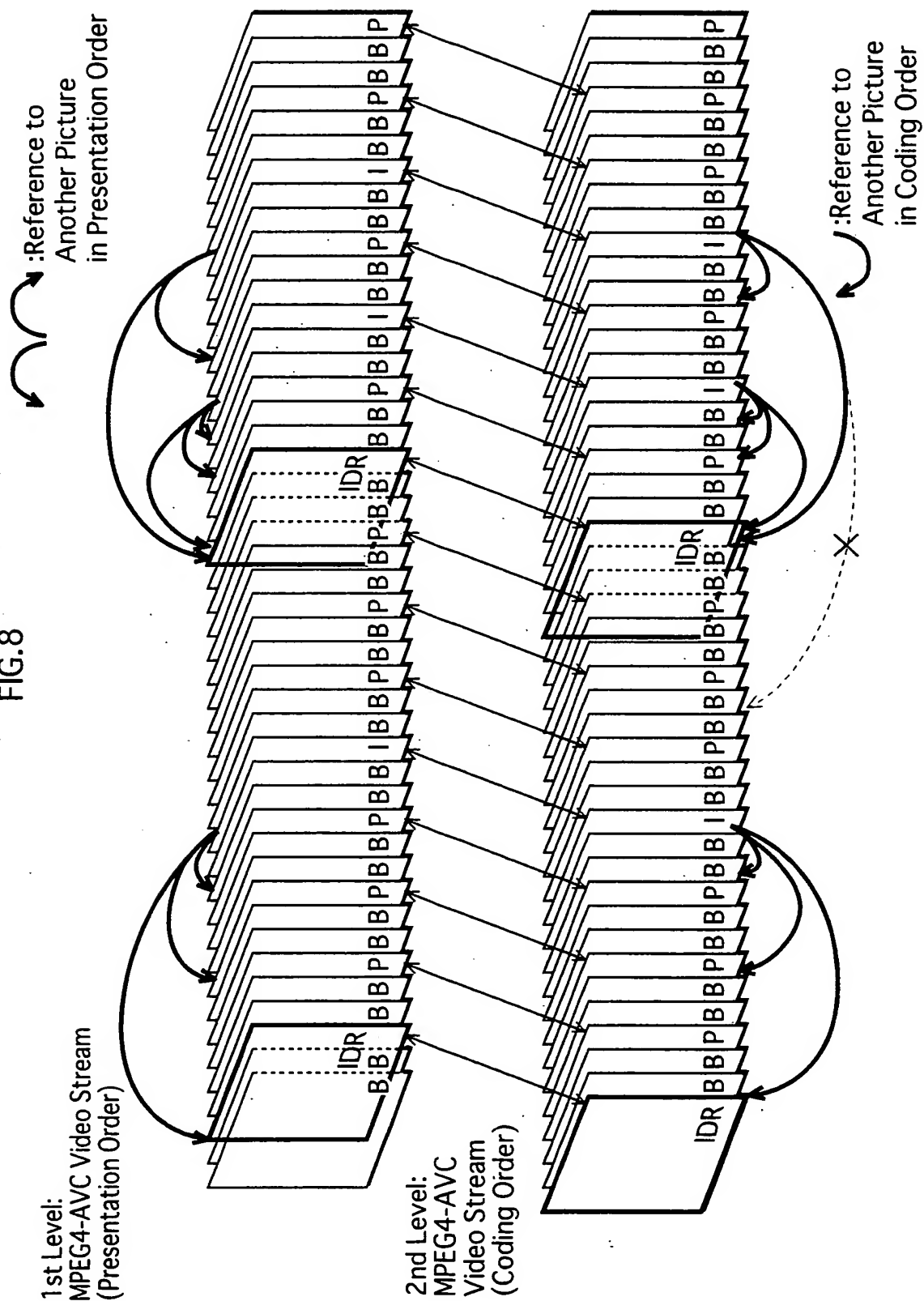




FIG. 9

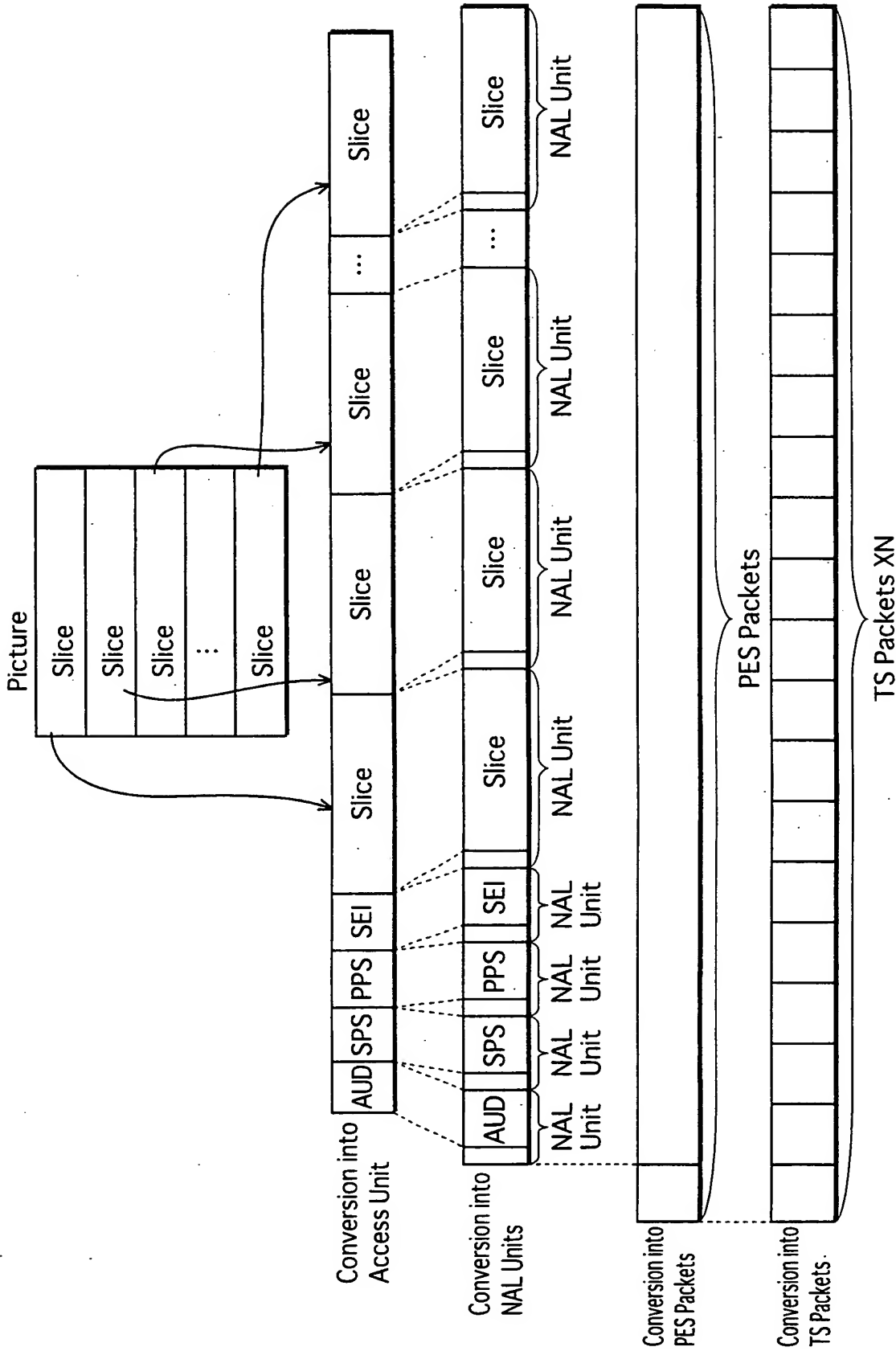


FIG. 10

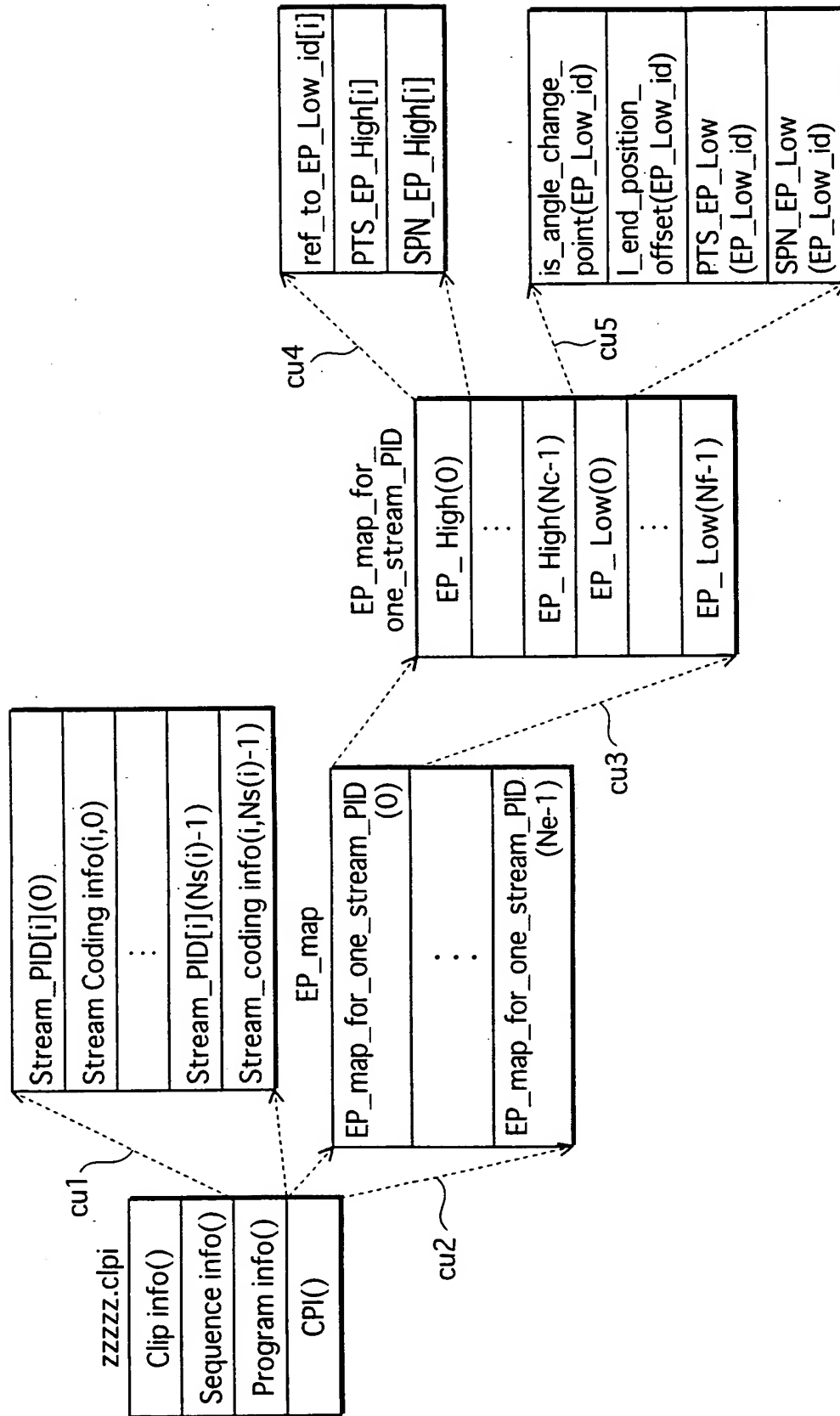


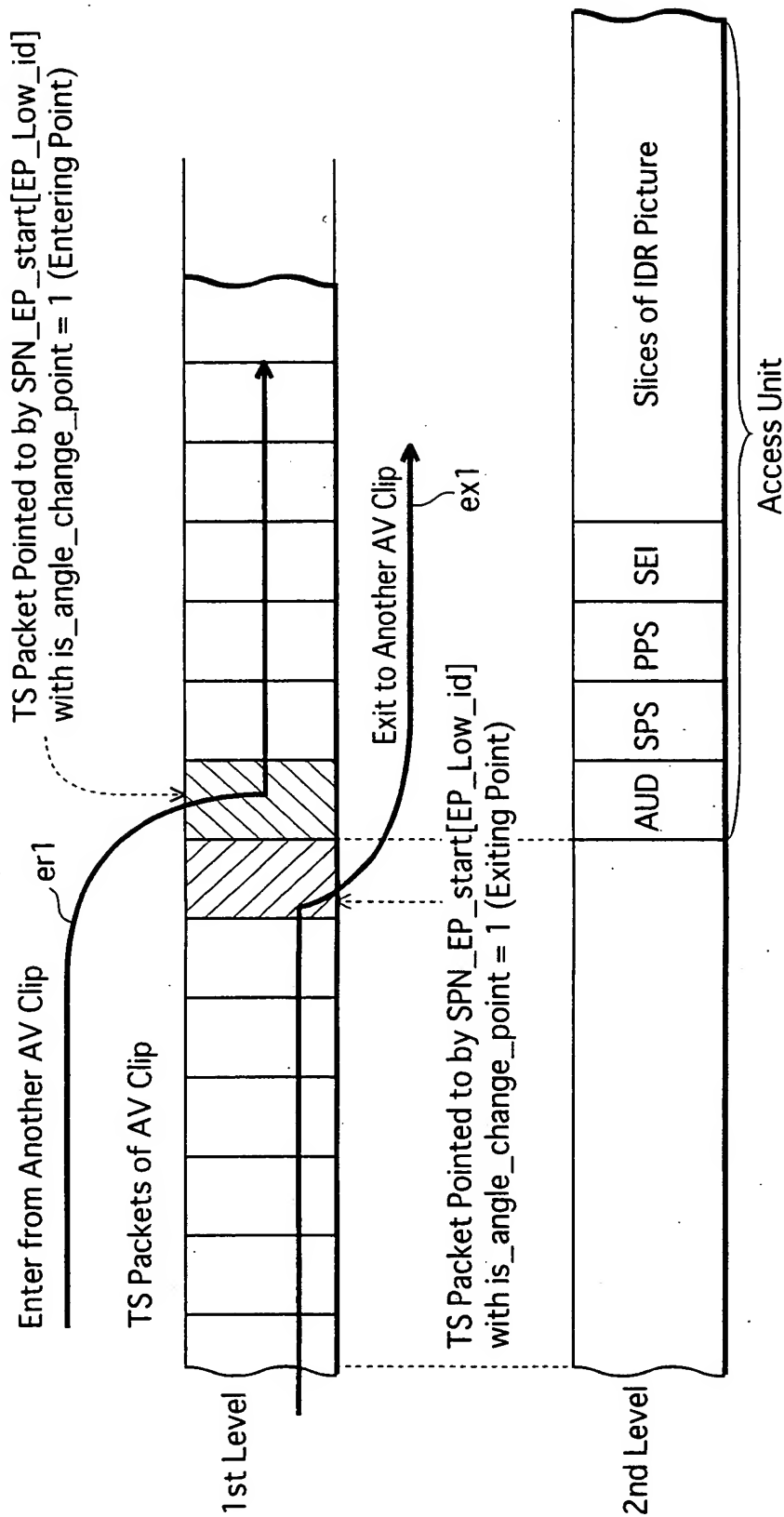
FIG.11A

Stream_Coding_Info	
Stream_Coding_type	← MPEG4-AVC, MPEG2-Video
Video_format	← 480i,576i,480p,1080i,720p,1080p
frame_rate	← 23.976,29.97,59.94
aspect_ratio	← 4:3,16:9

FIG.11B

Stream_Coding_Info	
Stream_Coding_type	← LPCM,DolbyAC-3,Dts
audio_presentation_type	← Stereo, Mono, Multi
Sampling_frequency	← 48kHz,96kHz,192kHz
audio_language_code	

FIG.12



**FIG. 13**



FIG.14 EP\_Low(0)~(Nf-1)

⋮	⋮	⋮
is_angle_change_point (i)=1	LSBs of PTS_EP_Low(i) = t1	LSBs of SPN_EP_Low(i) = n1
is_angle_change_point (i+1)=0	LSBs of PTS_EP_Low(i+1) = t2	LSBs of SPN_EP_Low(i+1) = n2
is_angle_change_point (i+2)=1	LSBs of PTS_EP_Low(i+2) = t3	LSBs of SPN_EP_Low(i+2) = n3
is_angle_change_point (i+3)=0	LSBs of PTS_EP_Low(i+3) = t4	LSBs of SPN_EP_Low(i+3) = n4
is_angle_change_point (i+4)=0	LSBs of PTS_EP_Low(i+4) = t5	LSBs of SPN_EP_Low(i+4) = n5
⋮	⋮	⋮
is_angle_change_point (j)=0	PTS_EP_Low (j)	SPN_EP_Low (j)
is_angle_change_point (j+1)=0	PTS_EP_Low (j+1)	SPN_EP_Low (j+1)
is_angle_change_point (j+2)=0	PTS_EP_Low (j+2)	SPN_EP_Low (j+2)
⋮	⋮	⋮
is_angle_change_point (k)=0	PTS_EP_Low (k)	SPN_EP_Low (k)
is_angle_change_point (k+1)=0	PTS_EP_Low (k+1)	SPN_EP_Low (k+1)
is_angle_change_point (k+2)=0	PTS_EP_Low (k+2)	SPN_EP_Low (k+2)
⋮	⋮	⋮

⋮	⋮	⋮
Values of ref_ to EP_Low_ id(A) = EP_Low(i)	Common MSBs of PTS_EP _High(A) = t1-t5	Common MSBs of SPN_EP _High(A) = n1-n5
ref_to_EP _Low_id (A+1)	PTS_EP_ _High(A+1)	SPN_EP _High_(A+1)
ref_to_EP _Low_id (A+2)	PTS_EP_ _High(A+2)	SPN_EP _High_(A+2)
⋮	⋮	⋮

EP\_High(0)~(Nc-1)

FIG. 15

## Back to IDR Picture in Past Direction

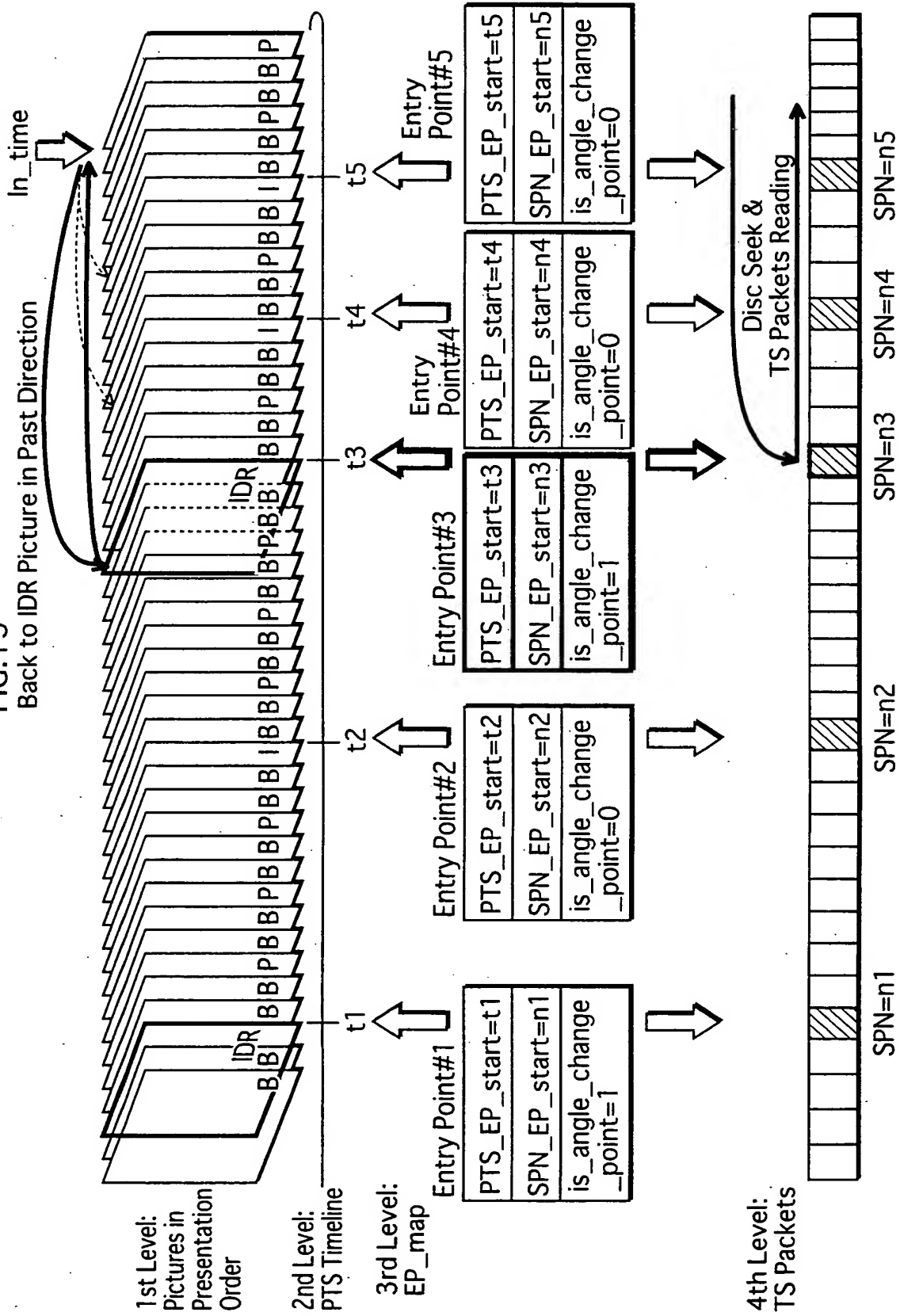


FIG.16

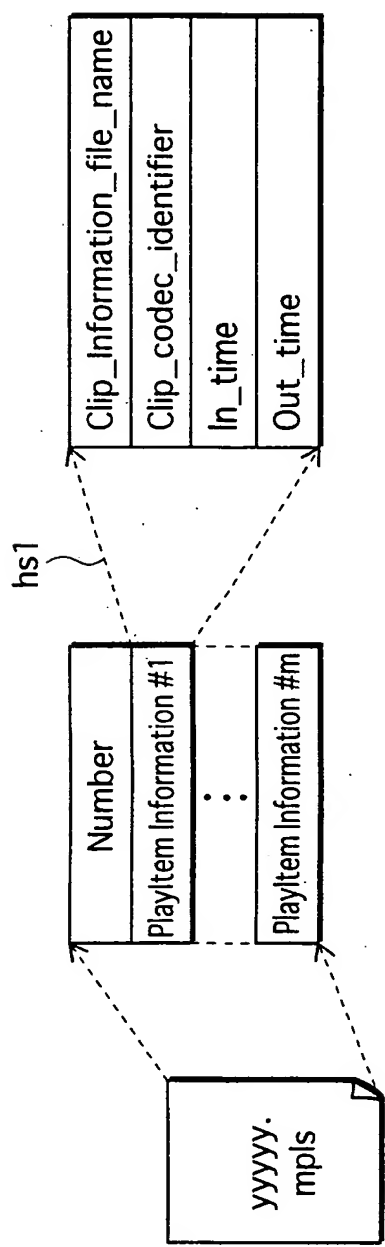
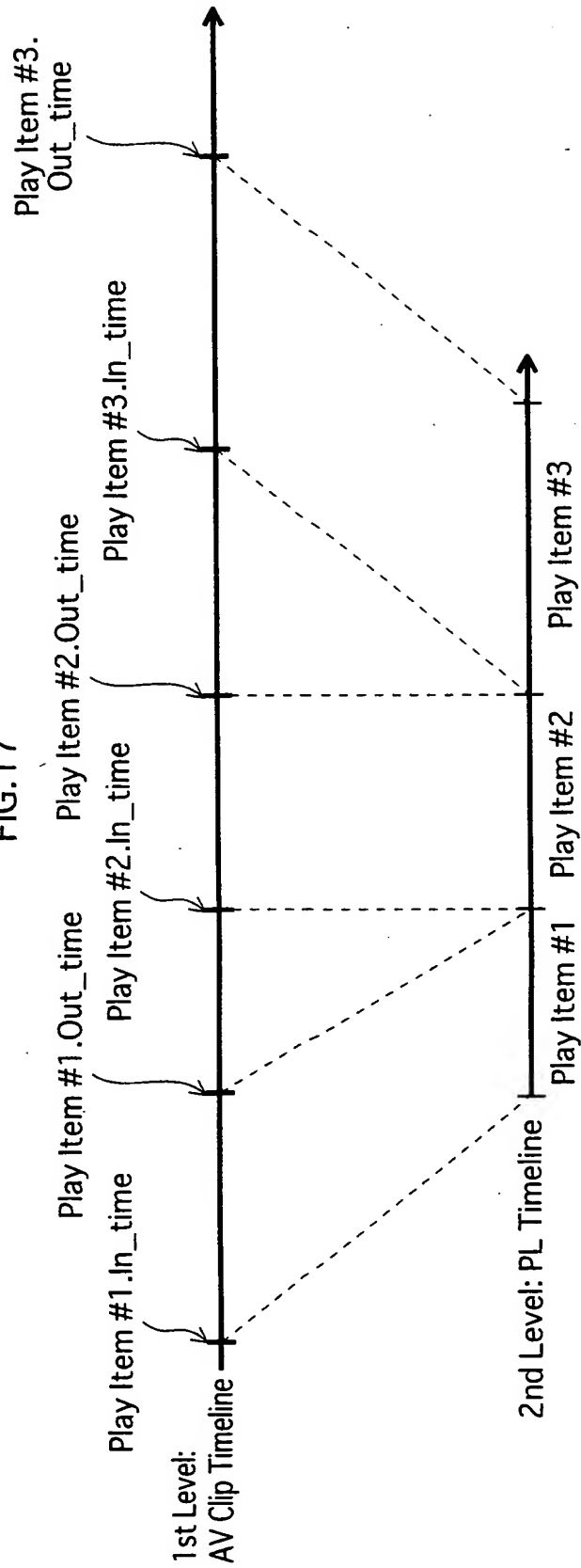




FIG. 17





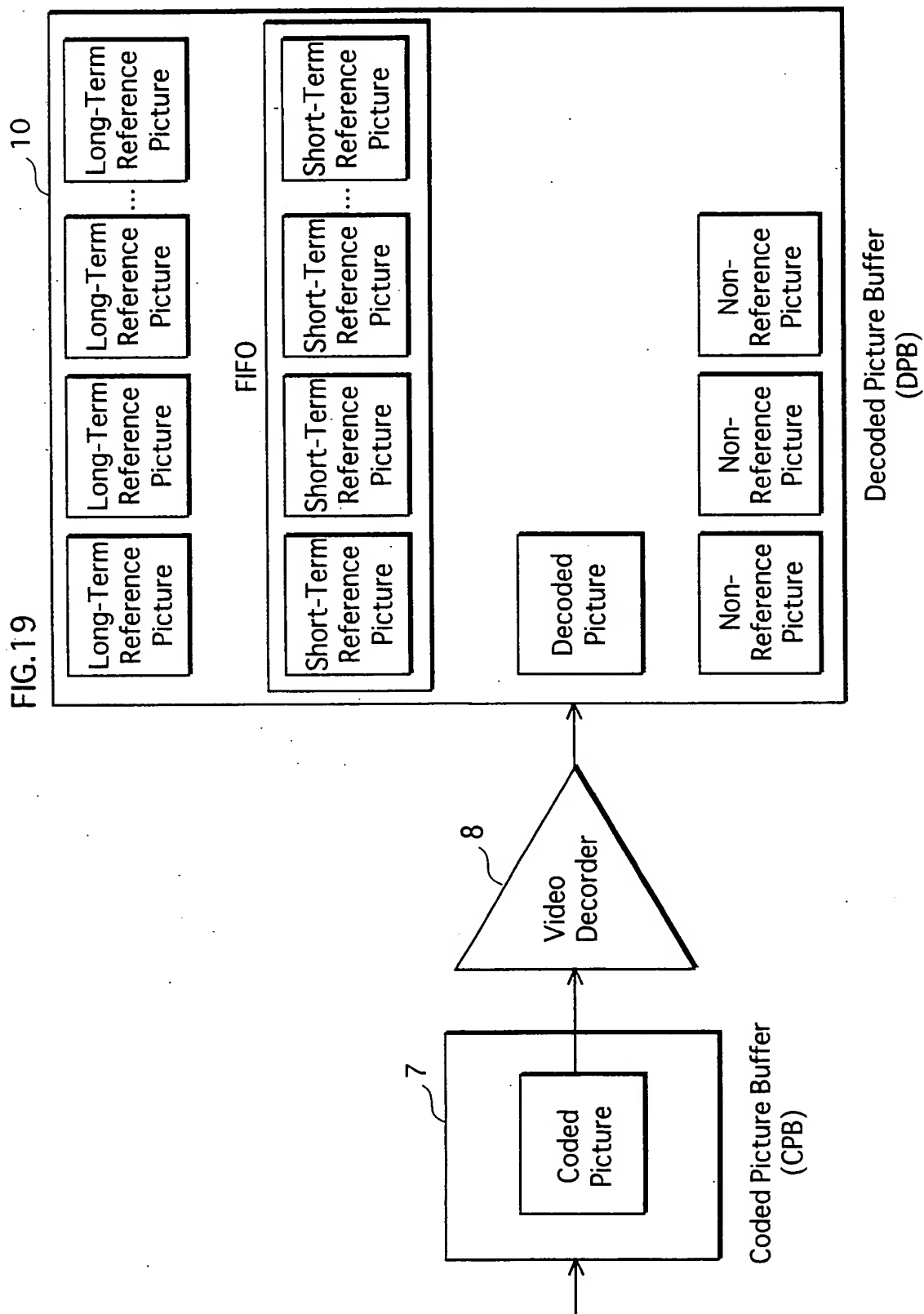
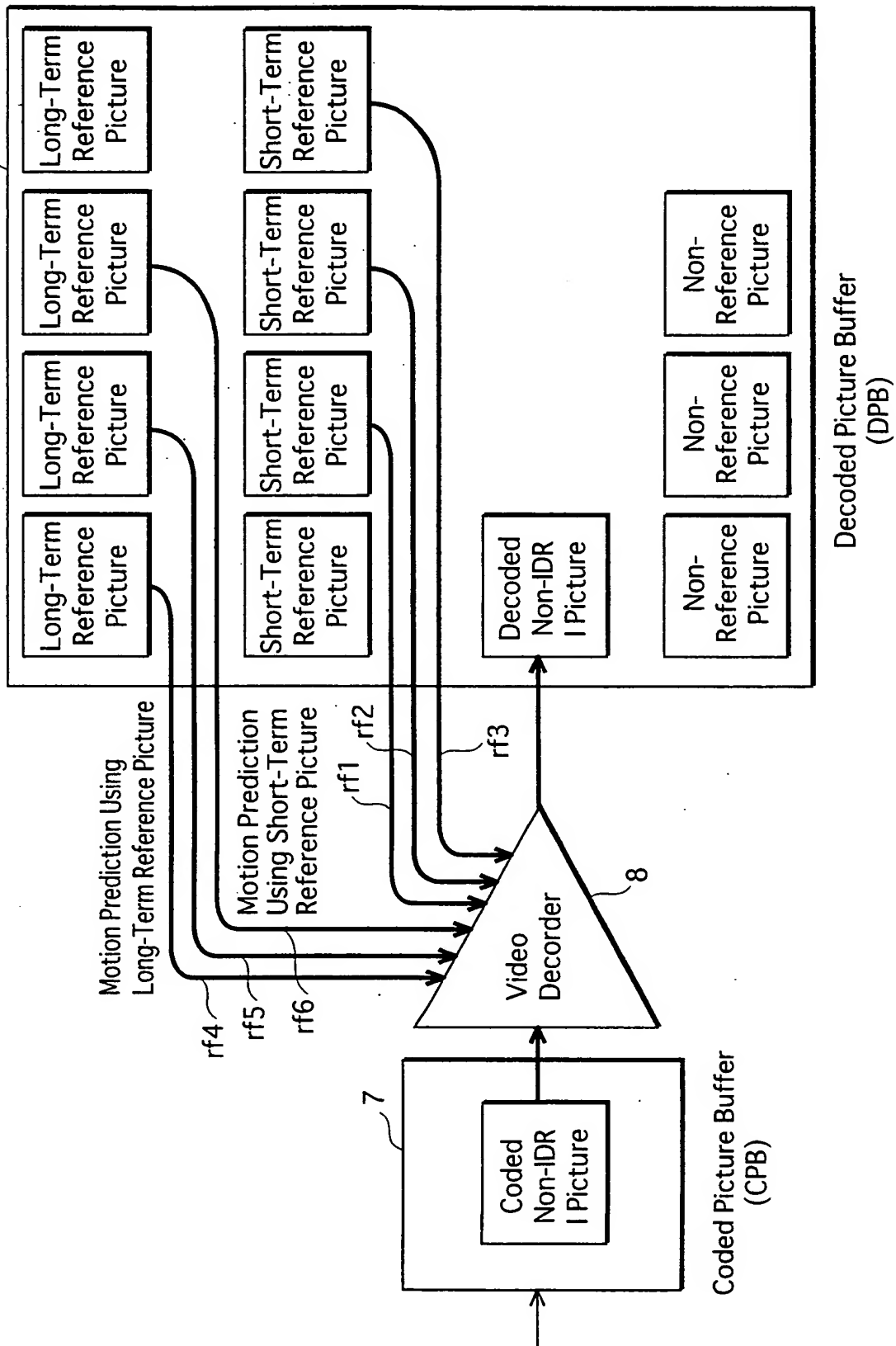


FIG. 20



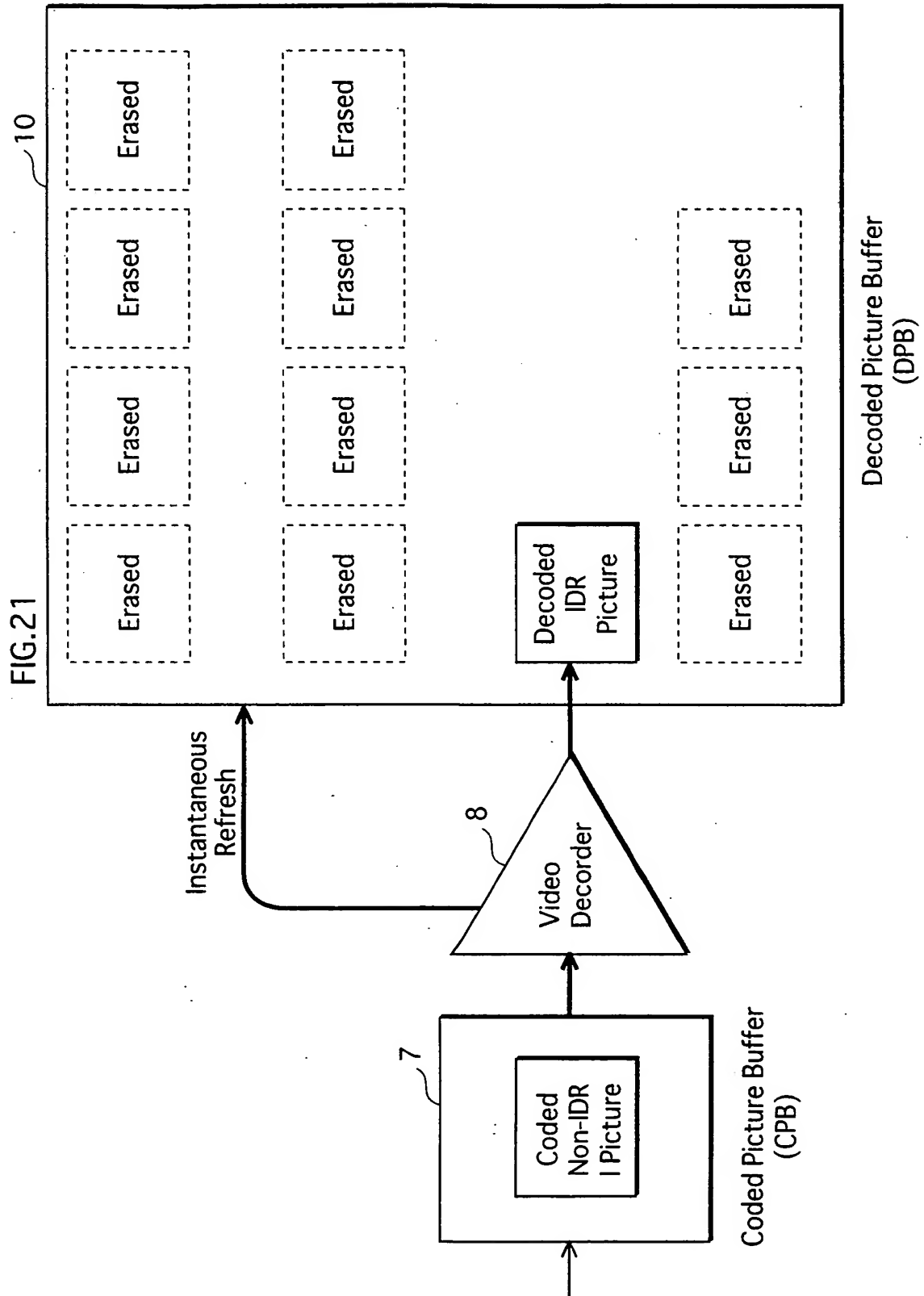


FIG.22

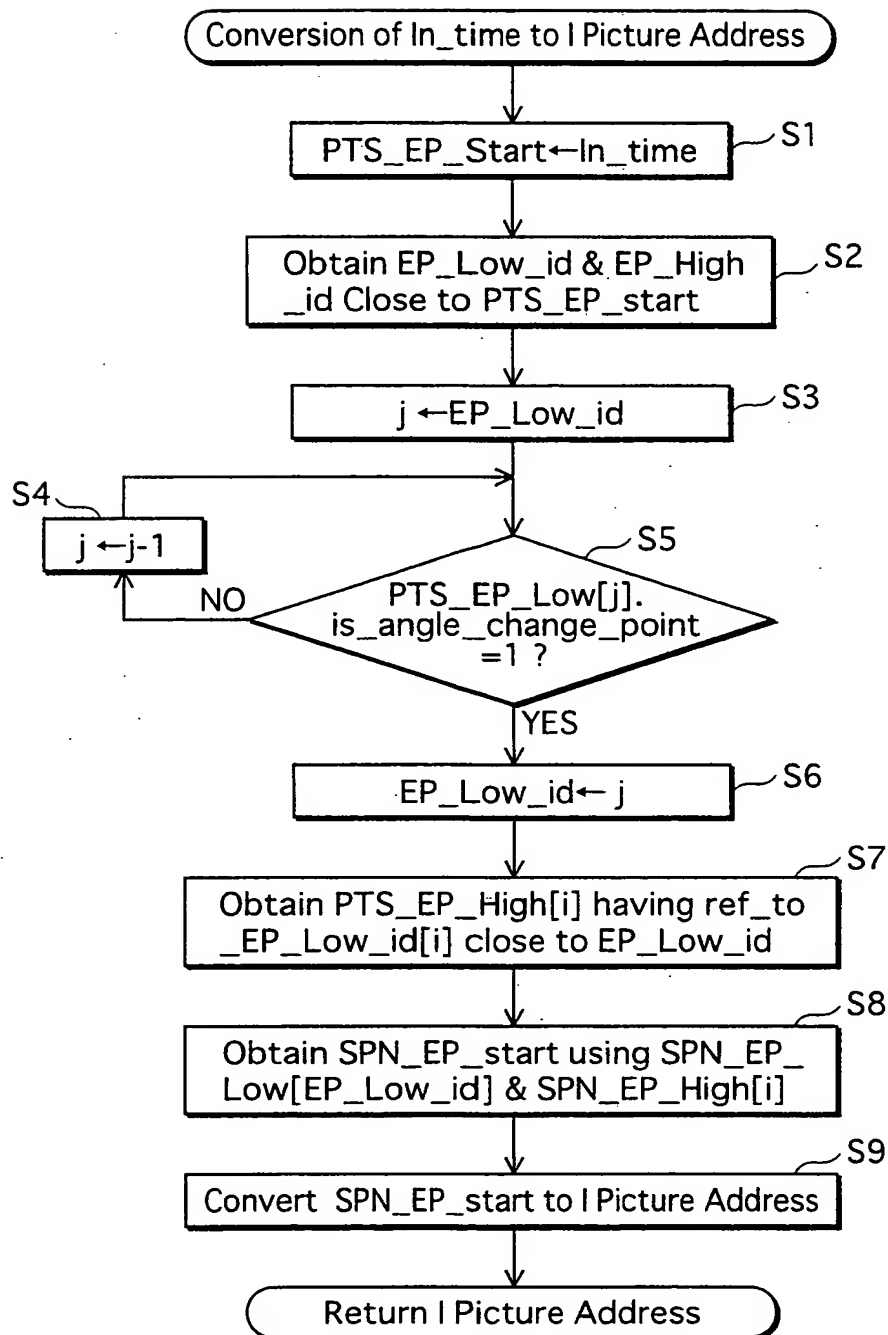


FIG.23

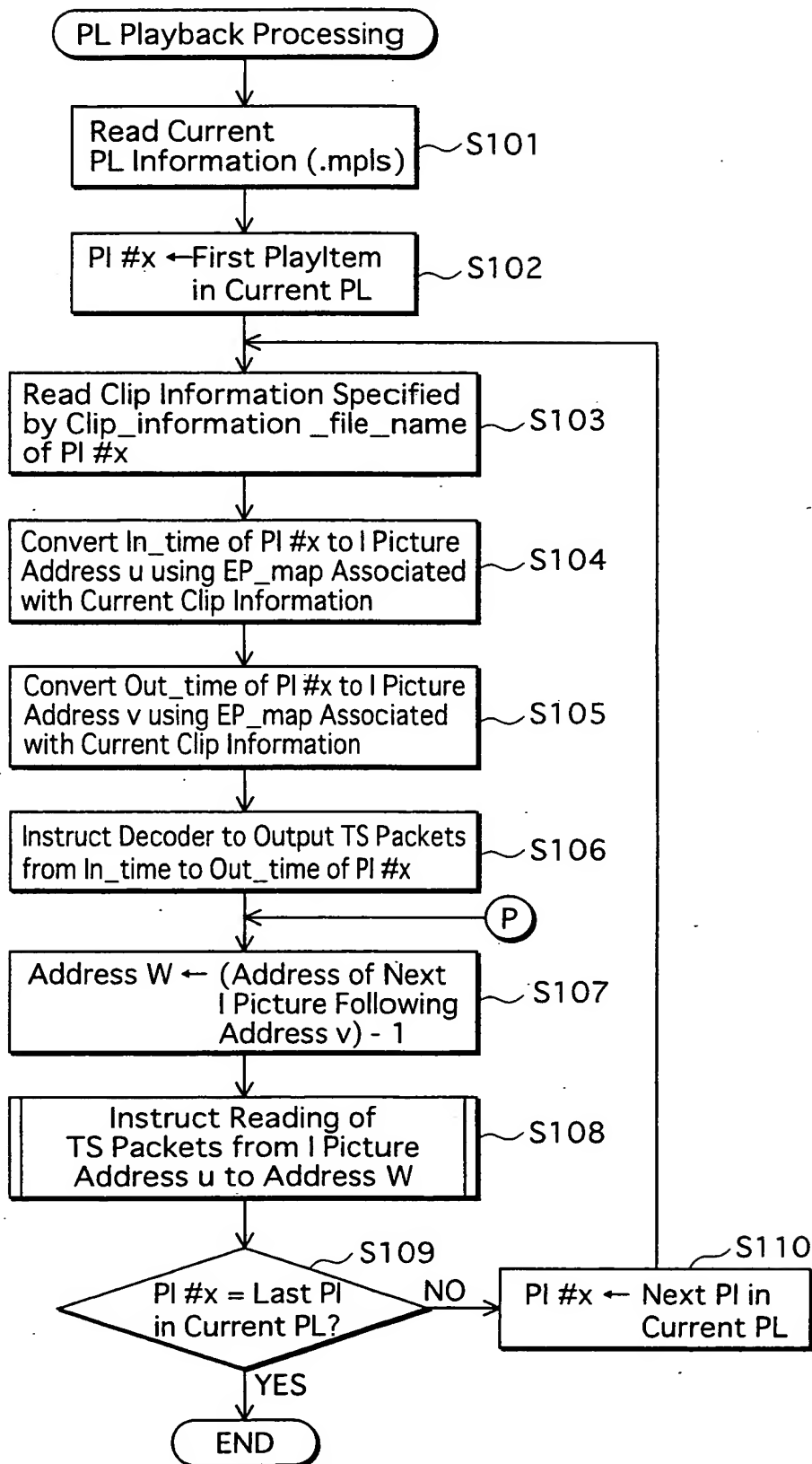


FIG.24

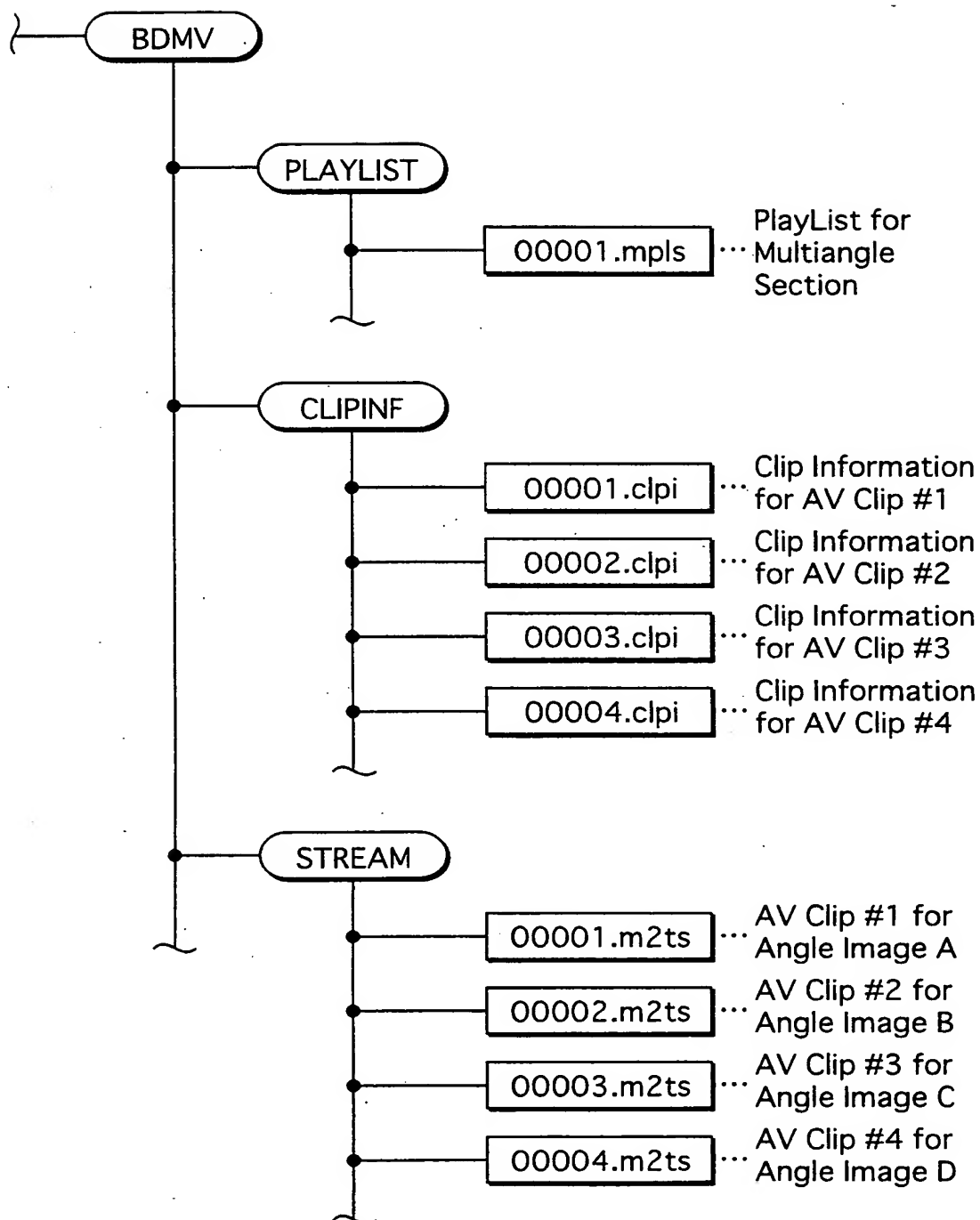
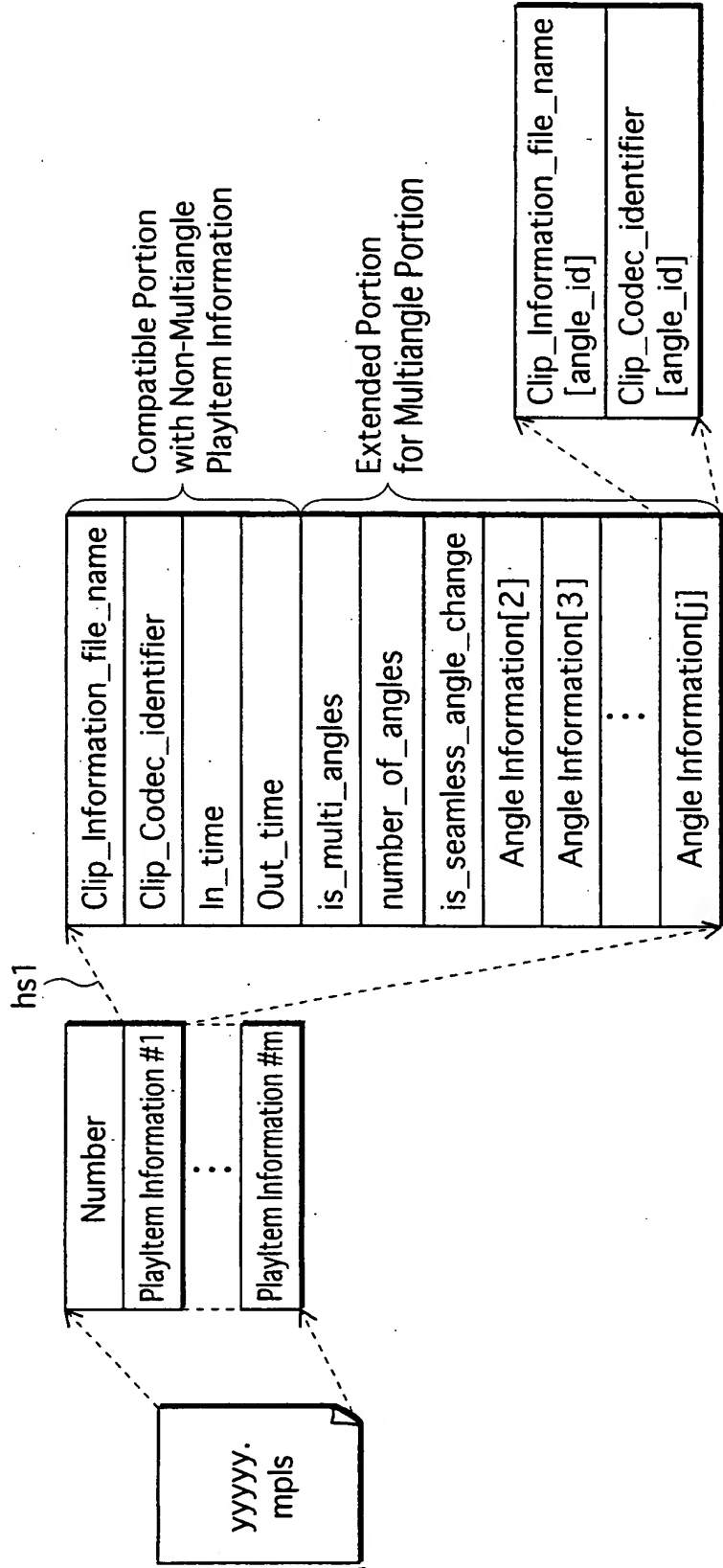




FIG.25



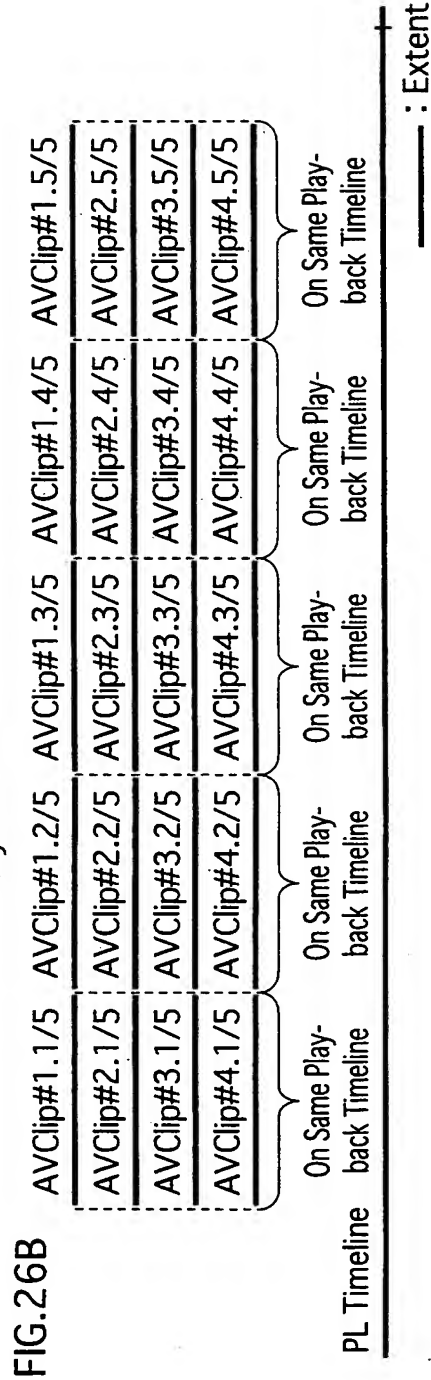
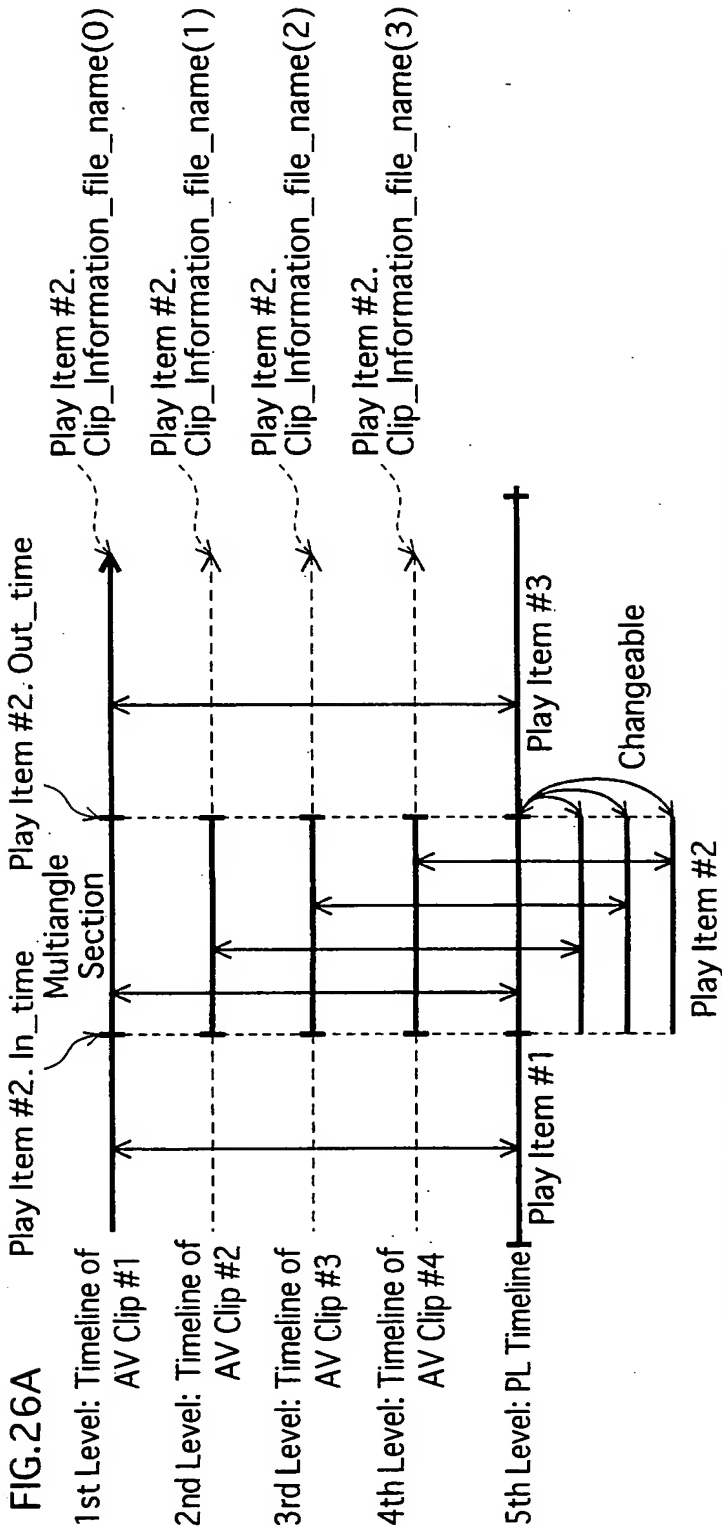


FIG.27A

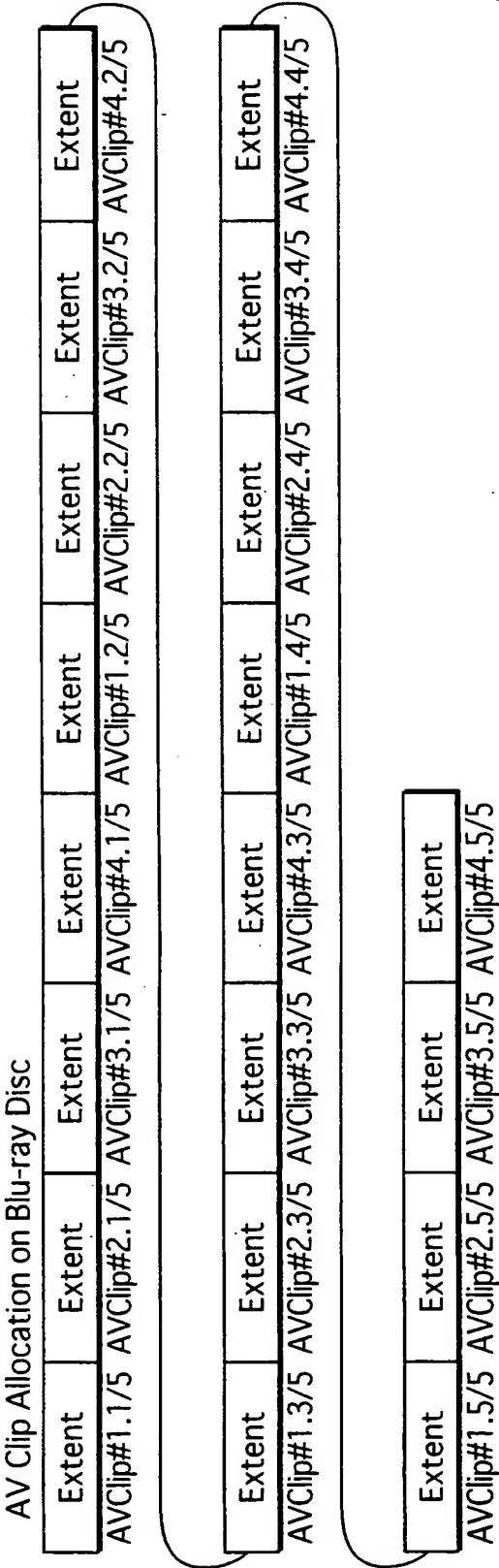


FIG.27B

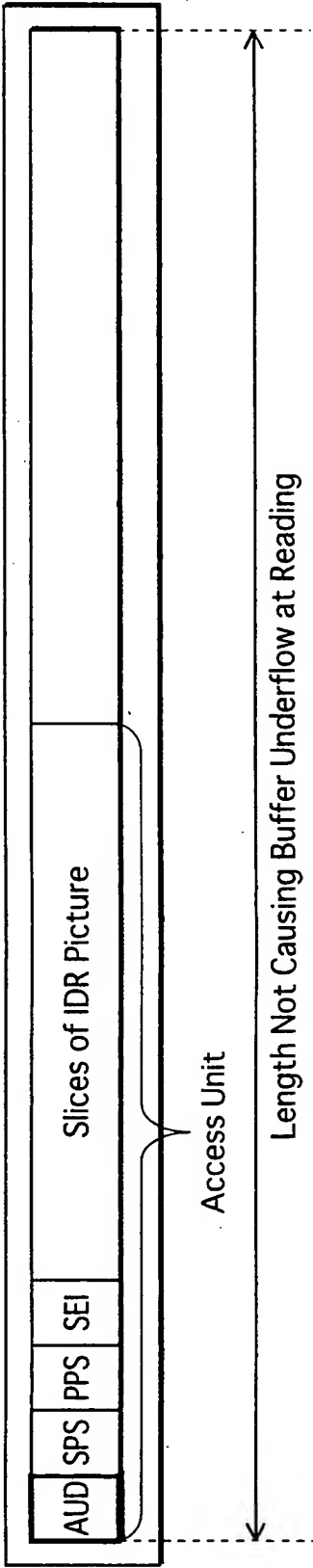


FIG.28

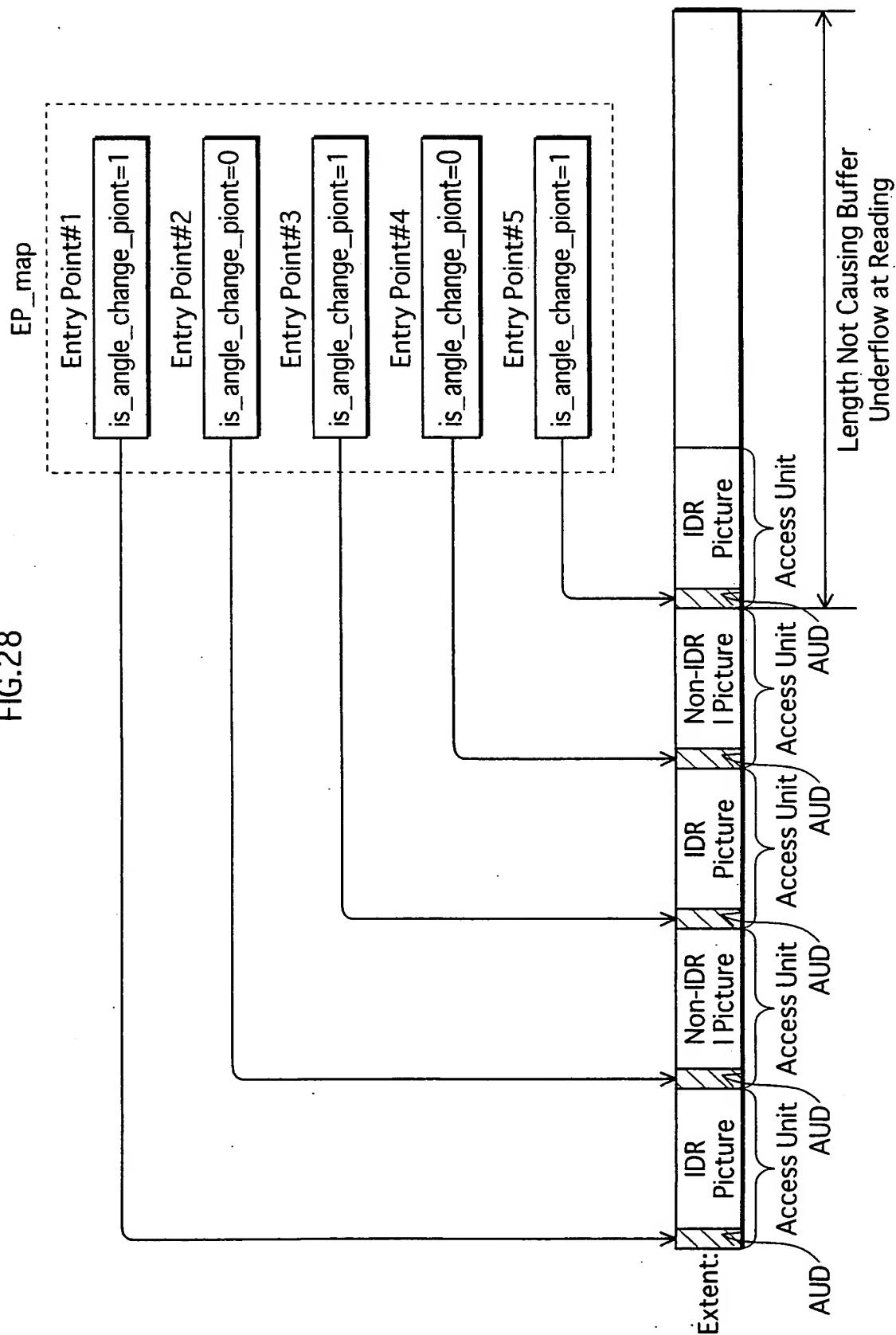
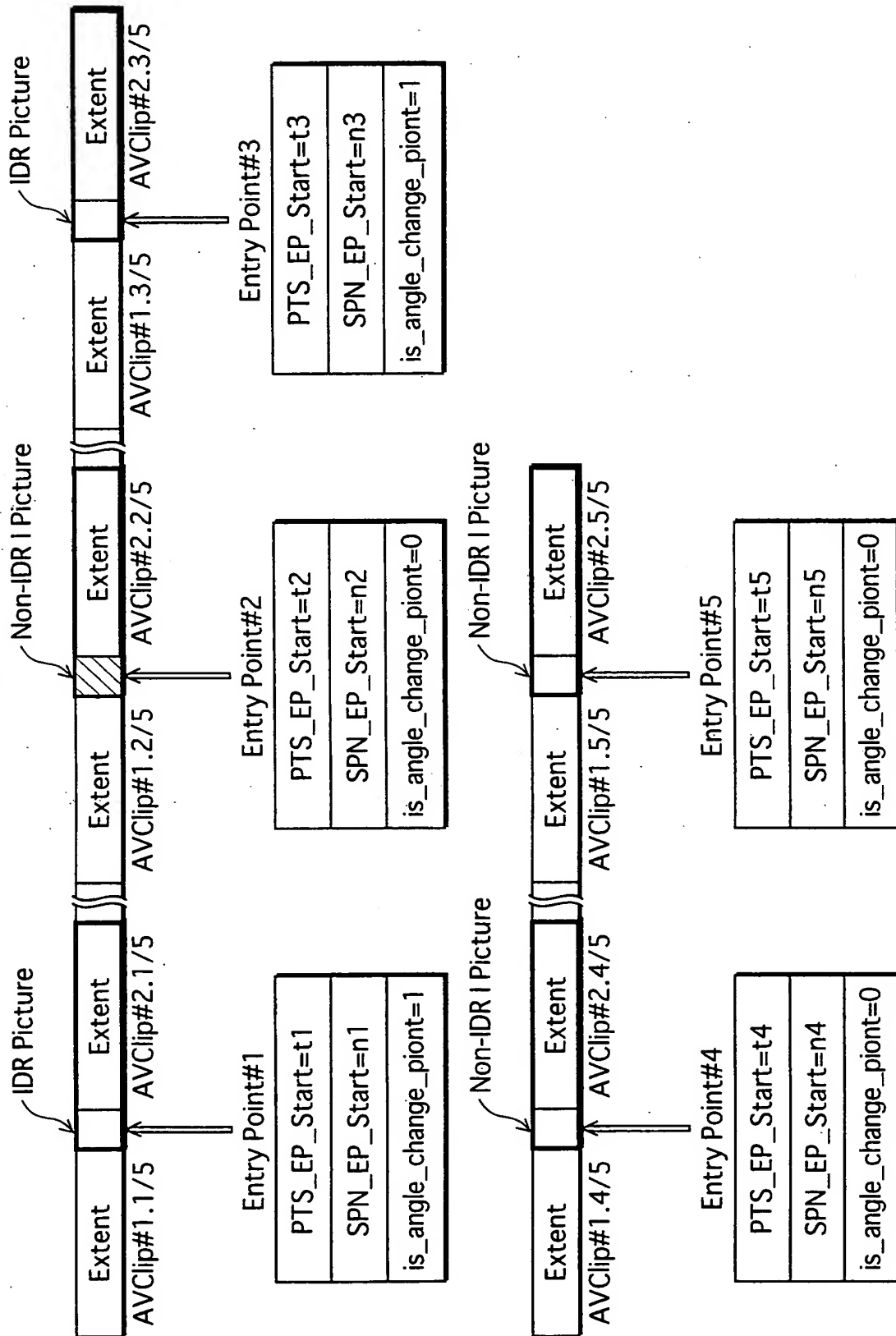


FIG. 29



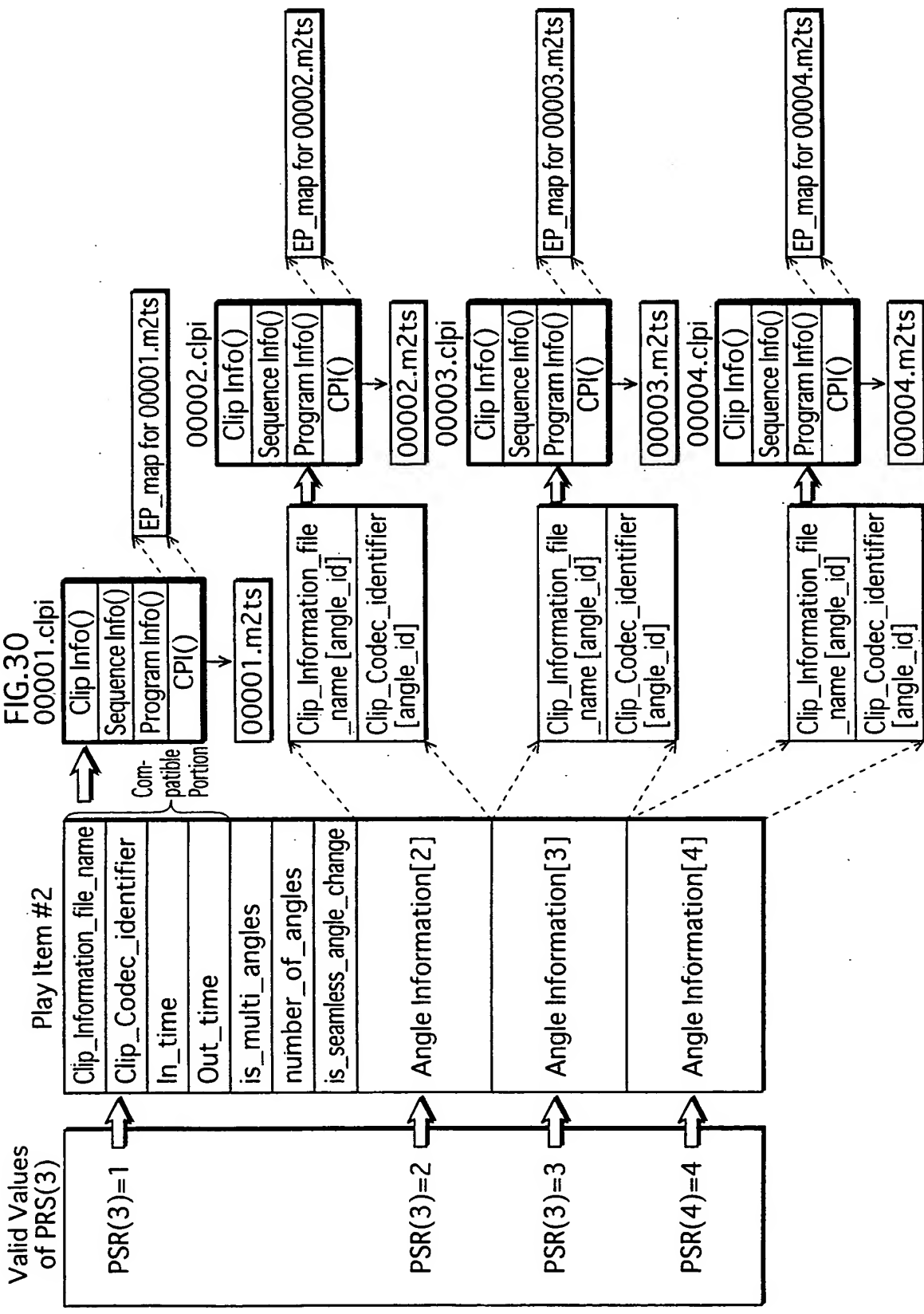


FIG.31

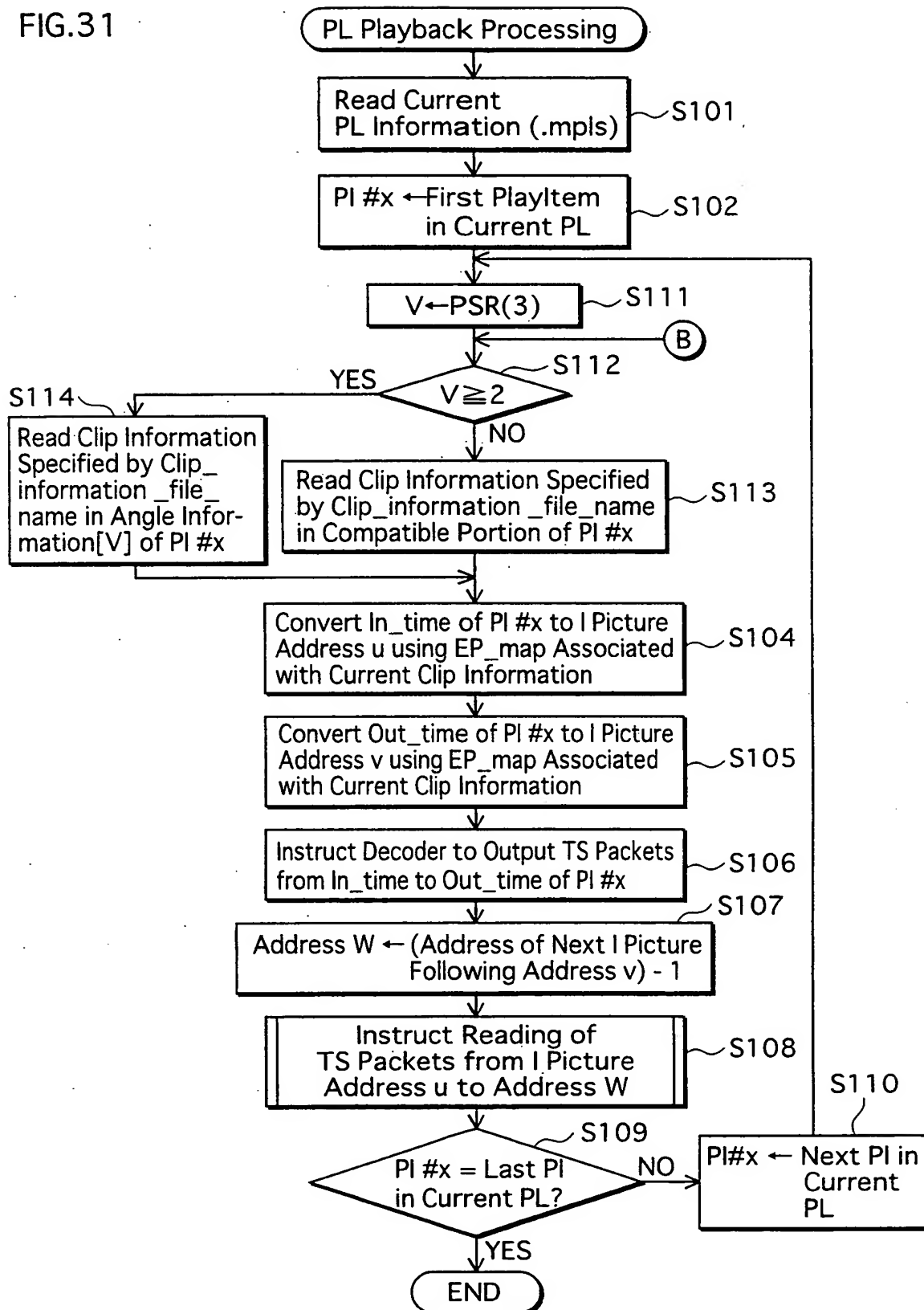


FIG.32

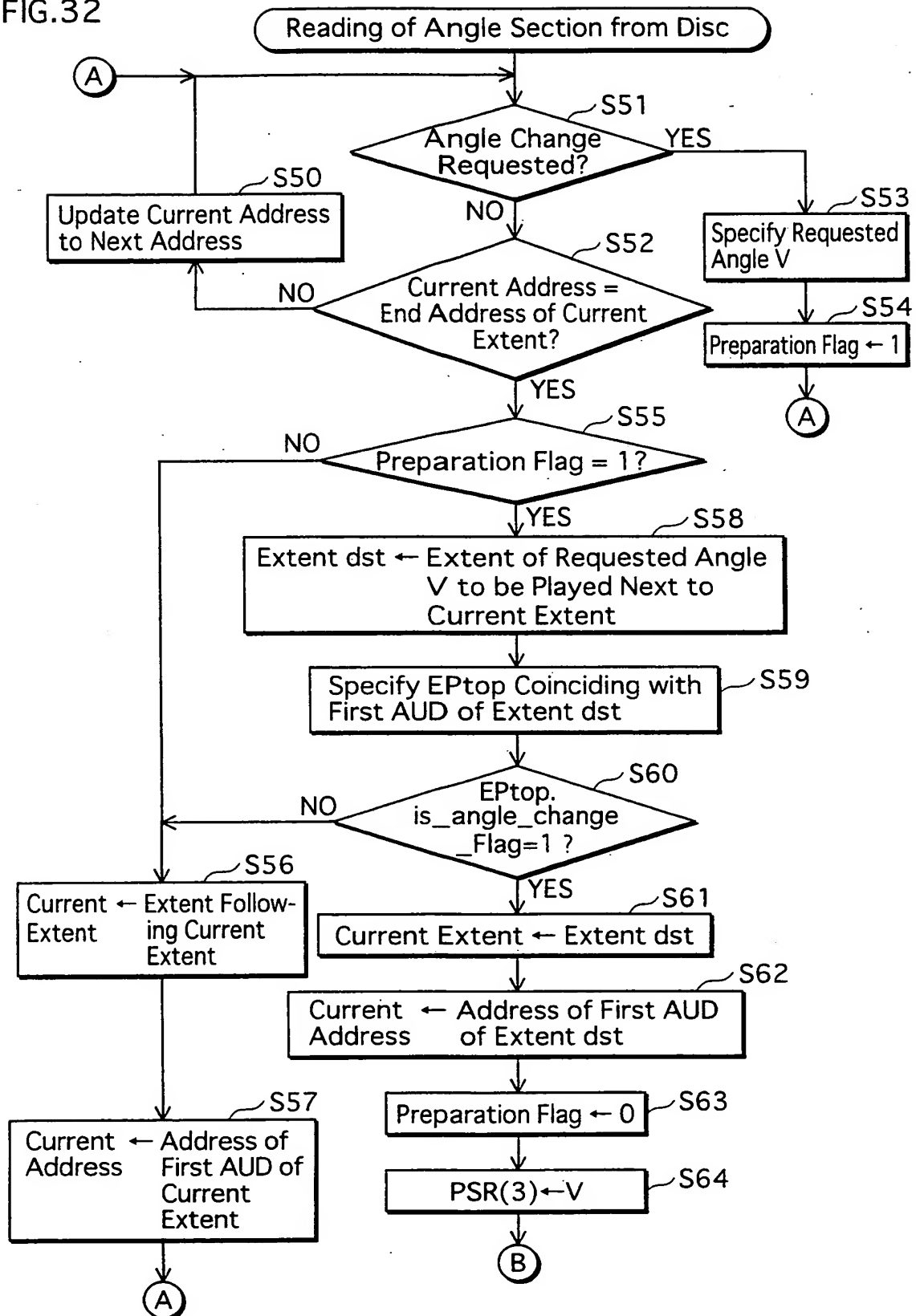




FIG.33

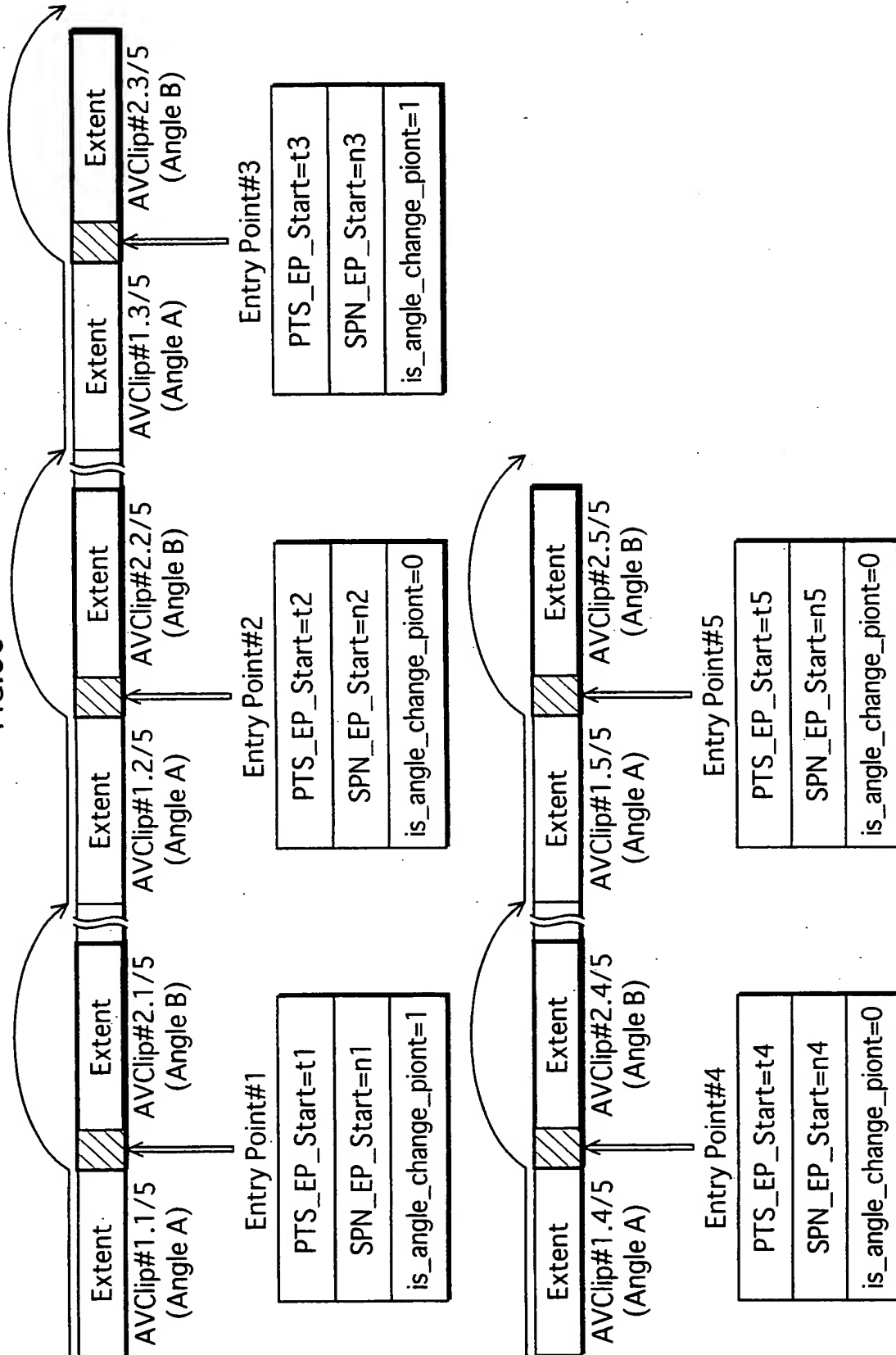
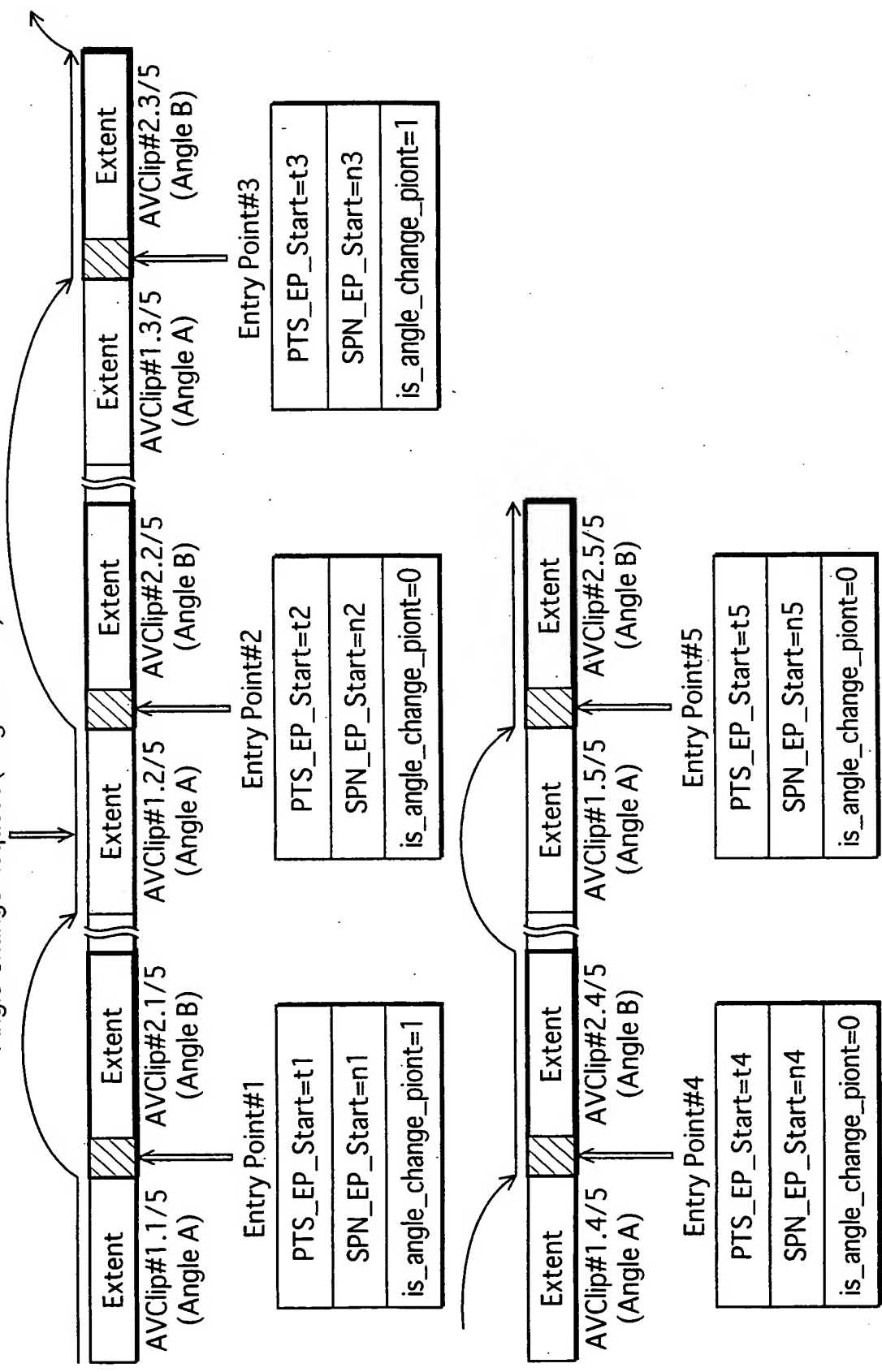


FIG.34  
 Angle Change Request (Angle A → B)



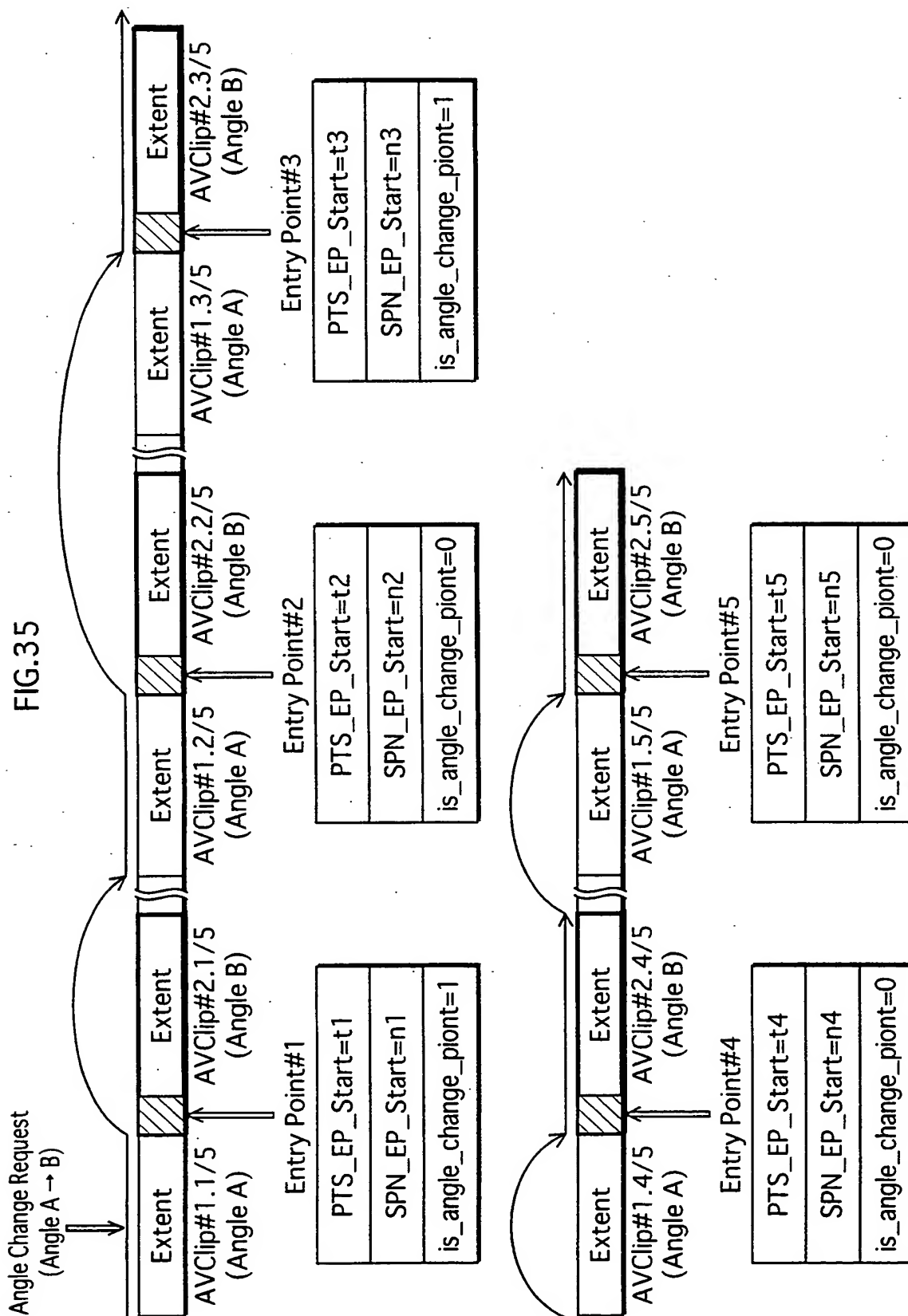


FIG.36

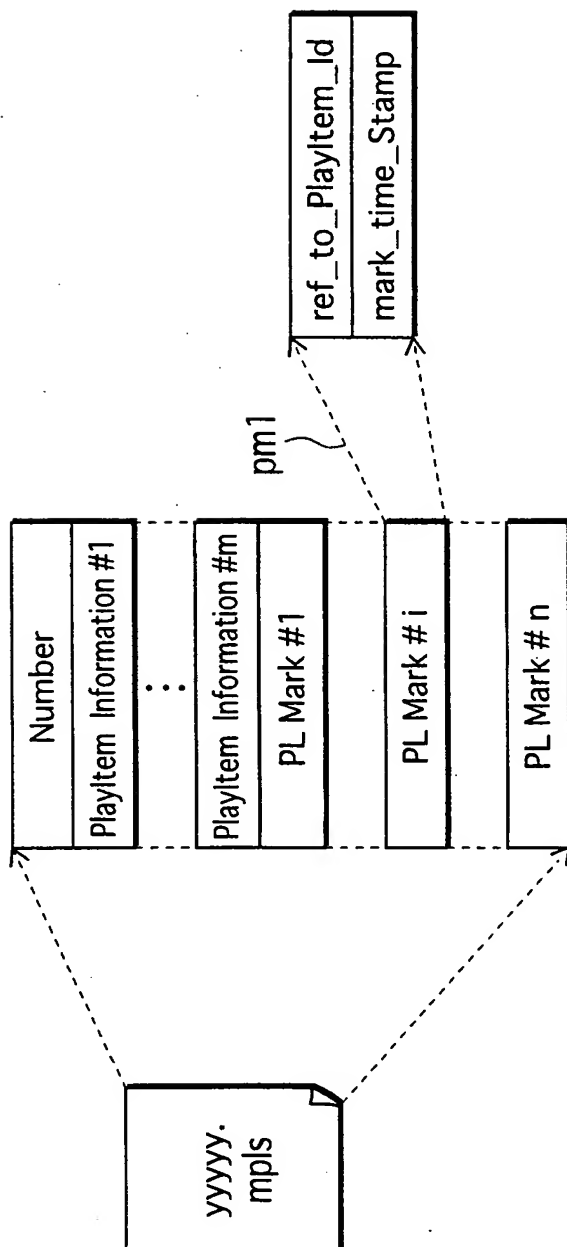


FIG.37

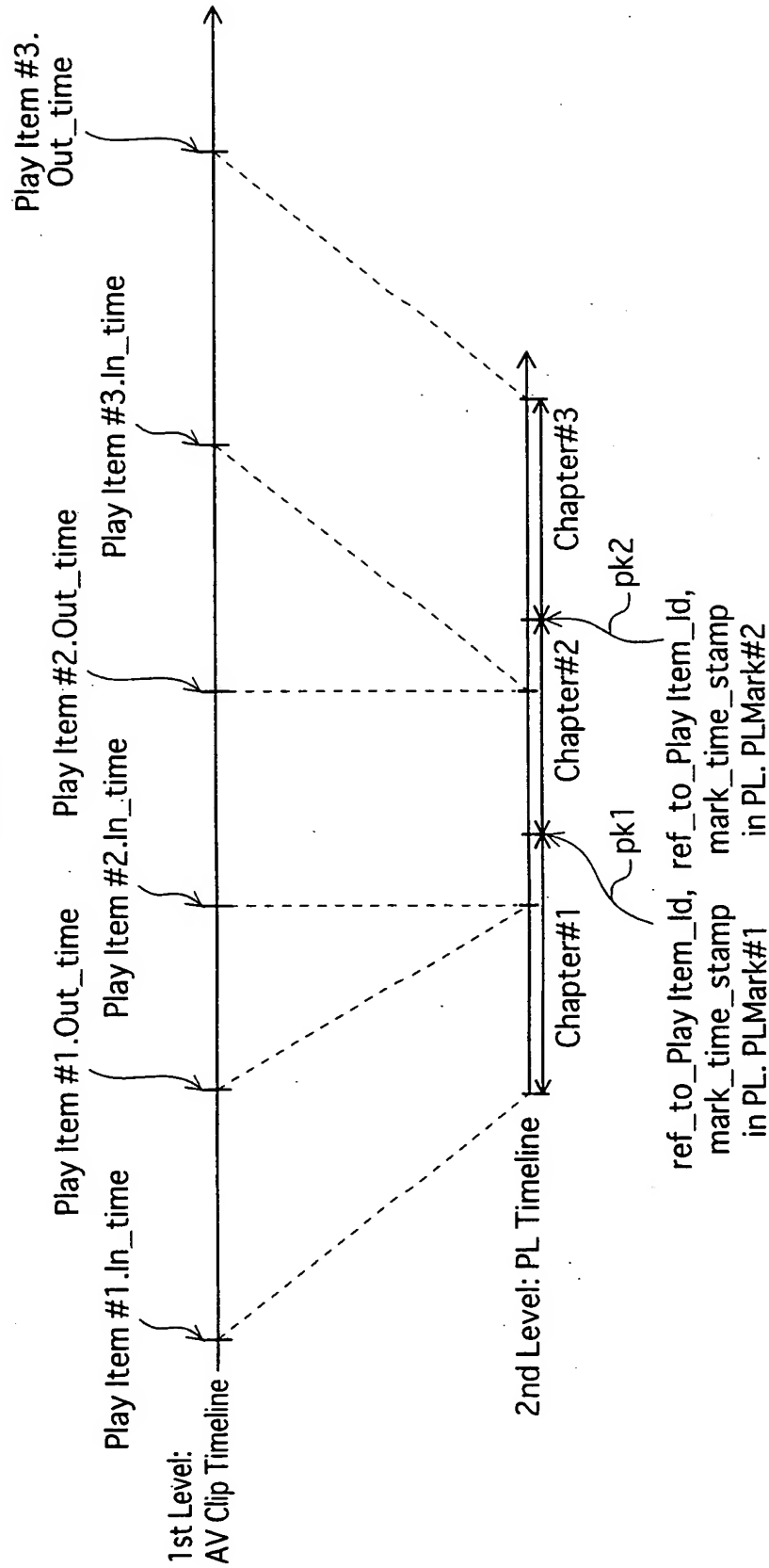
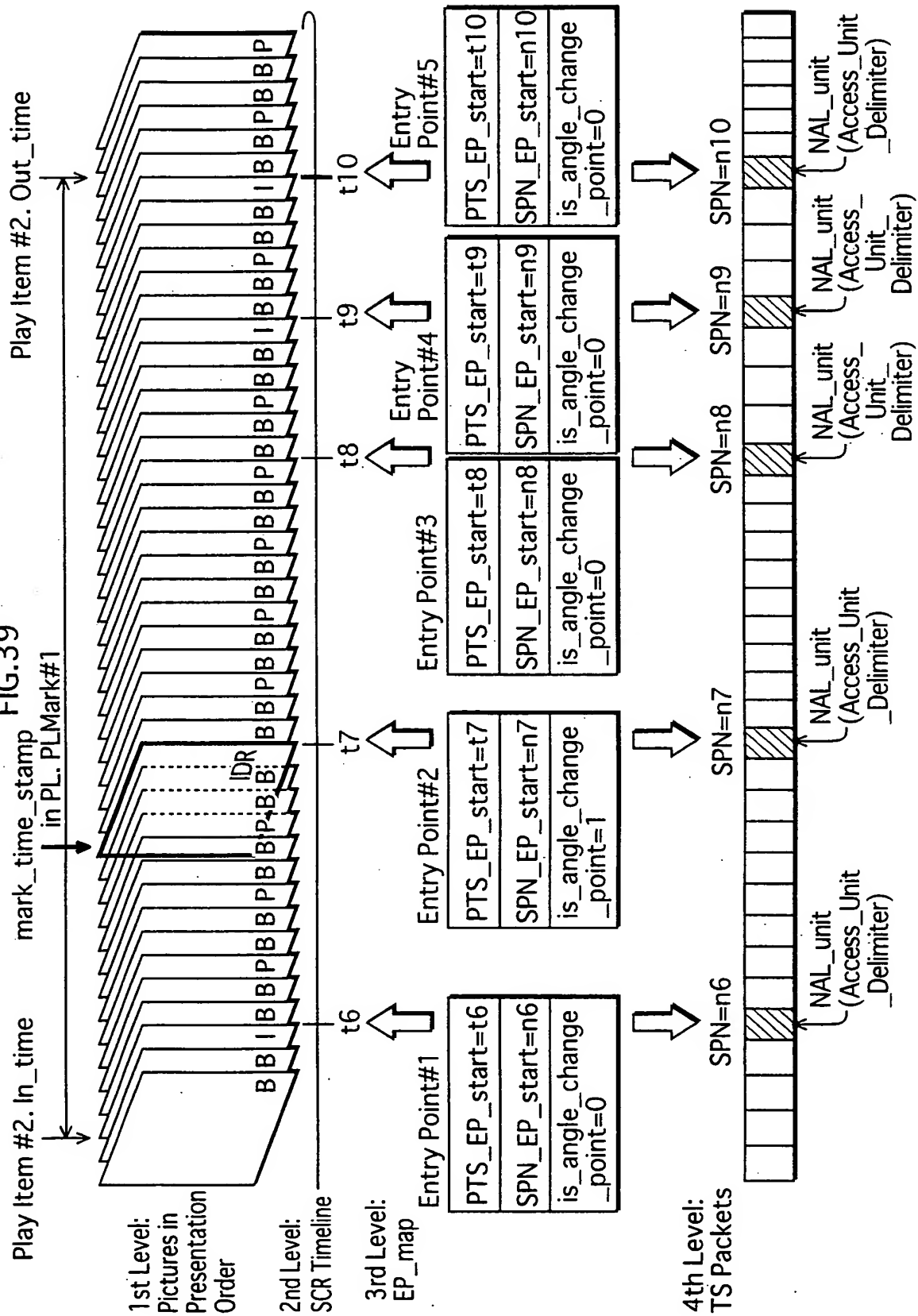




FIG. 39



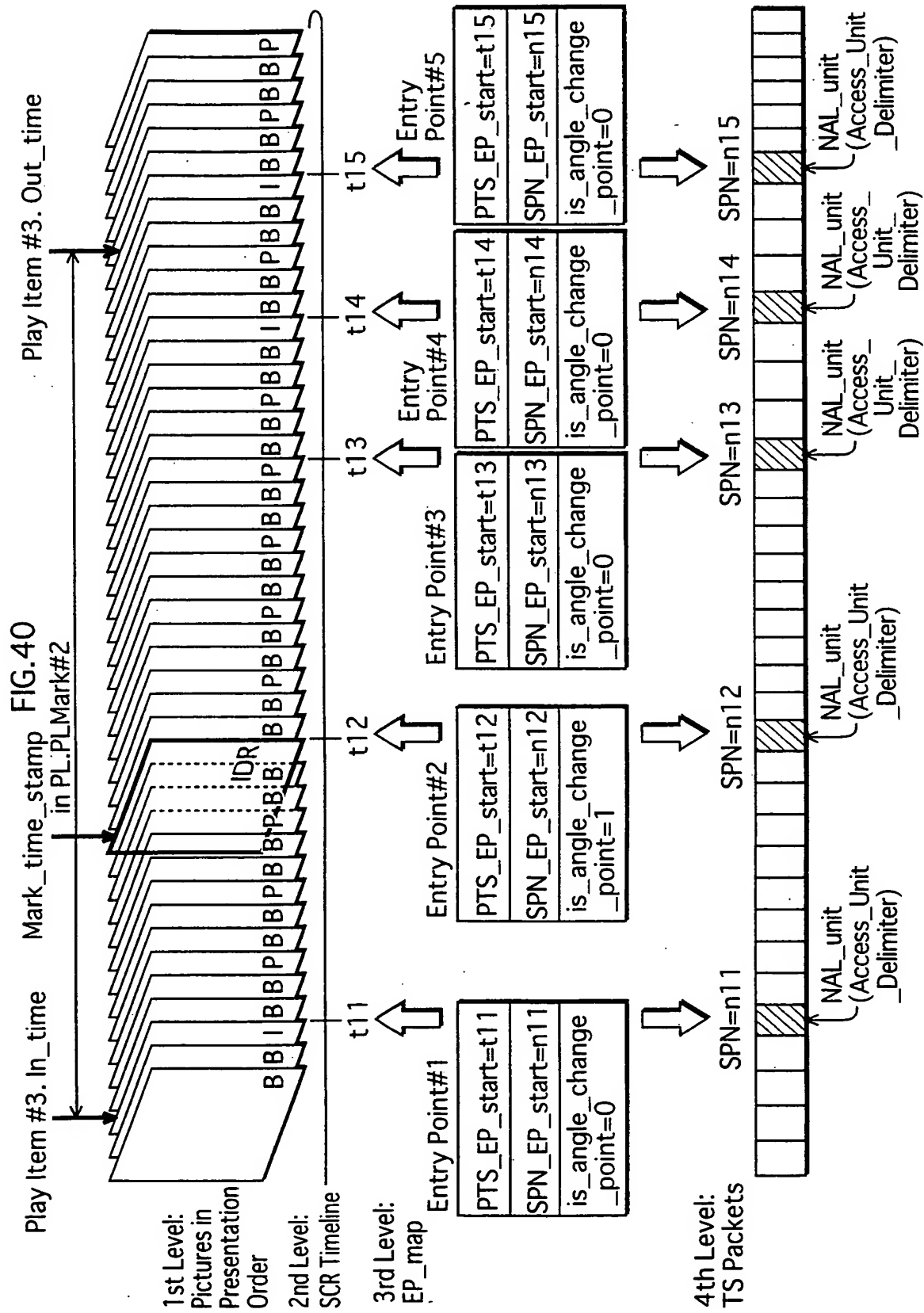




FIG. 41

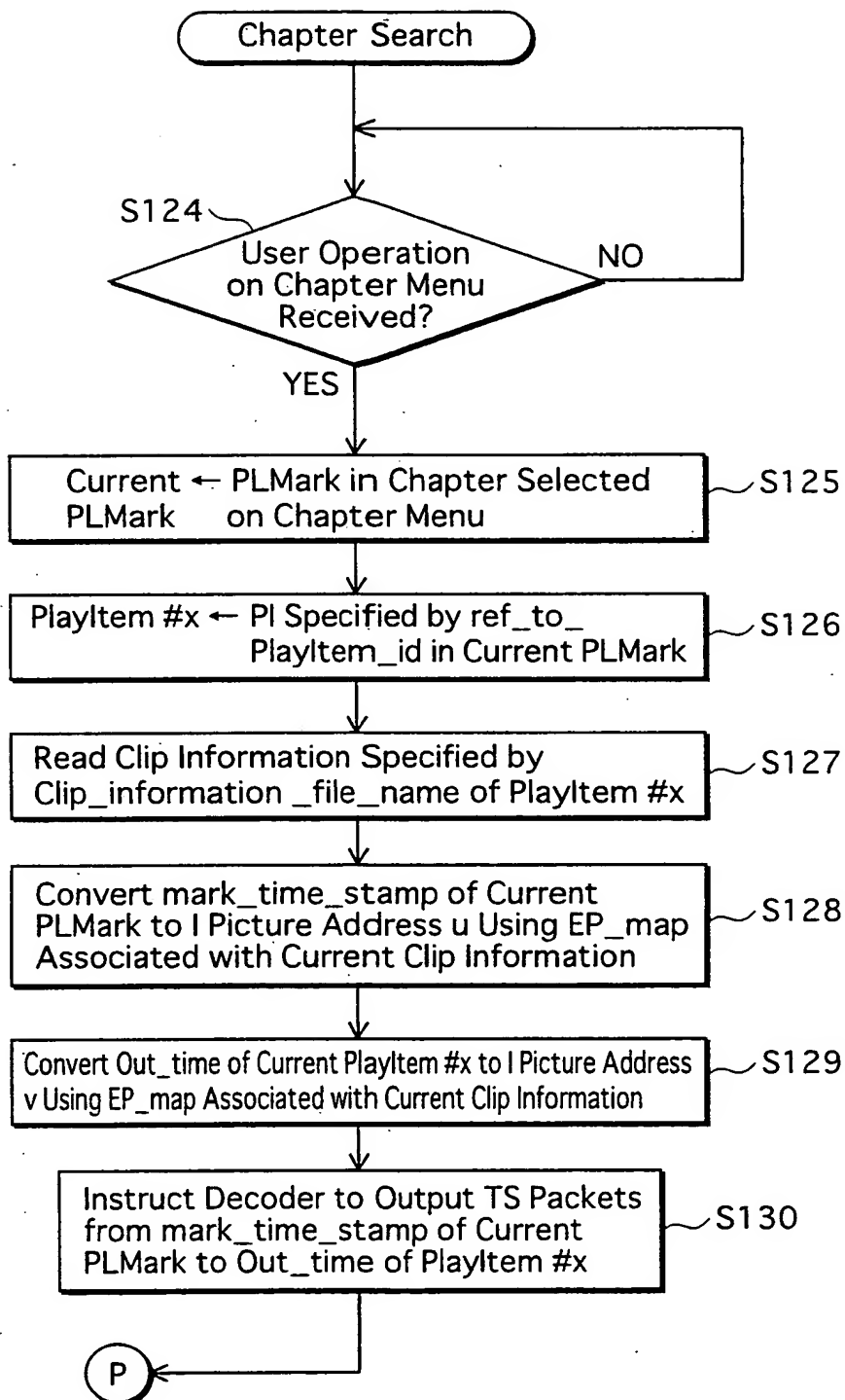


FIG.42

